

# 1 **Population dynamics of choice representation in** 2 **dorsal premotor and primary motor cortex**

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## 17 **Summary**

18

19 Studies in multiple species have revealed the existence of neural signals that lawfully  
20 co-vary with different aspects of the decision-making process, including choice,  
21 sensory evidence that supports the choice, and reaction time. These signals, often  
22 interpreted as the representation of a decision variable (DV), have been identified in  
23 several motor preparation circuits and provide insight about mechanisms underlying  
24 the decision-making process. However, single-trial dynamics of this process or its  
25 representation at the neural population level remain poorly understood. Here, we  
26 examine the representation of the DV in simultaneously recorded neural populations  
27 of dorsal premotor (PMd) and primary motor (M1) cortices of monkeys performing a  
28 random dots direction discrimination task with arm movements as the behavioral  
29 report. We show that single-trial DVs covary with stimulus difficulty in both areas but  
30 are stronger and appear earlier in PMd compared to M1 when the stimulus duration is  
31 fixed and predictable. When temporal uncertainty is introduced by making the  
32 stimulus duration variable, single-trial DV dynamics are accelerated across the board  
33 and the two areas become largely indistinguishable throughout the entire trial. These  
34 effects are not trivially explained by the faster emergence of motor kinematic signals  
35 in PMd and M1. All key aspects of the data were replicated by a computational  
36 model that relies on progressive recruitment of units with stable choice-related  
37 modulation of neural population activity. In contrast with several recent results in  
38 rodents, decision signals in PMd and M1 are not carried by short sequences of activity  
39 in non-overlapping groups of neurons but are instead distributed across many  
40 neurons, which once recruited, represent the decision stably during individual  
41 behavioral epochs of the trial.

42

## 43 Introduction

44

45 When navigating in traffic, a driver constantly integrates evidence about the outside  
46 world that must inform upcoming decisions: stay on the throttle, press the brake,  
47 switch gears, etc. This process of deliberating on available sensory evidence to reach  
48 a commitment to a specific proposition or action is termed perceptual decision-  
49 making (Hanks and Summerfield, 2017, Brody and Hanks, 2016, Murakami and  
50 Mainen, 2015, Shadlen and Kiani, 2013, Gold and Shadlen, 2007). In the driver  
51 example, the actions involve limb movements, and in such contexts, primary motor  
52 cortex (M1) and dorsal premotor cortex (PMd) are thought to be involved in the  
53 decision-making process (Guo et al., 2014, Thura and Cisek, 2014, Cisek, 2012, Cisek  
54 and Kalaska, 2010, Cisek, 2007, Cisek and Kalaska, 2005, Wise, 1985, Vaadia et al.,  
55 1988, Wise et al., 1997). In particular, lesion (Passingham, 1985), inactivation  
56 (Kurata and Hoffman, 1994, Sasaki and Gemba, 1986) and electrophysiological  
57 studies (Cisek and Kalaska, 2005, Song and McPeck, 2010, Hoshi, 2013) suggest an  
58 important role for PMd and M1 in action selection and visuomotor association.  
59 Recent studies have employed more sophisticated perceptual discrimination tasks  
60 with arm movements as the operant response (Thura and Cisek, 2014,  
61 Chandrasekaran et al., 2017, Coallier et al., 2015) and shown that firing rates of a  
62 diverse neural population in PMd covaries with choice, stimulus difficulty, and  
63 reaction time (RT) well before the movement onset. These results are consistent with  
64 a role for PMd and M1 in “somatomotor” decisions and also suggest the presence of a  
65 candidate DV, organized by cortical laminae, in these brain areas (Thura and Cisek,  
66 2014, Thura and Cisek, 2016, Coallier et al., 2015, Palmer et al., 2005, Wang et al.,  
67 2016, Chandrasekaran et al., 2017).

68

69 With few exceptions (Bollimunta et al., 2012, Kaufman et al., 2015, Kiani et al.,  
70 2014b, Ponce-Alvarez et al., 2012, Rich and Wallis, 2016), neurophysiological  
71 studies of decision mechanisms have focused on *average* decision-related signals at  
72 the single neuron level (Roitman and Shadlen, 2002, Churchland et al., 2008, Kiani  
73 and Shadlen, 2009, de Lafuente et al., 2015) and at the population level (Mante et al.,  
74 2013, Machens et al., 2010, Raposo et al., 2014). Key questions remain unanswered  
75 about the single-trial dynamics and spatiotemporal structure of neural population  
76 responses in perceptual decision formation in PMd and M1. We therefore trained  
77 macaque monkeys to perform fixed as well as variable-duration random-dot motion  
78 direction discrimination tasks (Kiani et al., 2008) using an arm movement as the  
79 operant response while simultaneously recording hundreds of neurons using Utah  
80 arrays implanted in PMd and M1. We used decoding techniques to estimate single-  
81 trial DVs from PMd and M1 firing rates, and examined how the dynamics of these  
82 decoded DVs changed with parameters such as stimulus difficulty and uncertainty  
83 about expected stimulus duration. Our analyses focused on three interconnected  
84 questions.

85

86 First, we analyzed the relationship between single-trial dynamics of the DV and  
87 sensory stimuli that inform the choice, and determined whether these dynamics differ  
88 between PMd and M1. We then tested whether the neural dynamics change when  
89 subjects transition from a context of temporal certainty to high temporal uncertainty  
90 about stimulus duration (Shadlen and Newsome, 2001, Murphy et al., 2016).

91

92 Second, we used computational modeling of behavior and neural responses to identify

93 mechanisms that can explain the observed dynamics of choice representation in PMd  
94 and M1 under different task conditions. Bounded accumulation of evidence is a  
95 widely used modeling framework for perceptual decisions in the direction  
96 discrimination and similar sensory tasks (Ratcliff and McKoon, 2007). For a binary  
97 choice, the model assumes that two accumulators integrate sensory evidence in favor  
98 of the two competing options until one of the accumulators reaches a decision  
99 threshold or bound (Vickers, 1970, Link, 1992, Beck et al., 2008, Shadlen and Kiani,  
100 2013, Kiani et al., 2014a). We considered three variants of this model that could offer  
101 a theoretical account for accelerated representation of choice under temporal  
102 uncertainty: increased urgency or reduced bound (Churchland et al., 2008, Heitz and  
103 Schall, 2012, Purcell and Kiani, 2016, Hanks et al., 2014), increased input gain (Cisek  
104 et al., 2009, Thura et al., 2012), and a novel framework based on progressive  
105 recruitment of choice representing neurons which suggests that the fraction of neurons  
106 carrying choice related signals increases throughout the trial, leading to increasingly  
107 more stable choice representation over the course of the trial.

108  
109 Our final goal was to understand how a stable choice representation is implemented  
110 by a population of PMd and M1 neurons. We considered two competing hypotheses:  
111 sustained representation of choice by: 1) a stable population of neurons, or 2) a  
112 sequence of transient responses in non-overlapping groups of neurons. Sustained  
113 responses are commonly observed in the frontoparietal cortex of the primate brain and  
114 are implicated as a substrate for working memory, decision-making, and higher  
115 cognitive functions (Chandrasekaran et al., 2017, Churchland et al., 2008, Cisek and  
116 Kalaska, 2005, Kiani and Shadlen, 2009, Machens et al., 2010, Mante et al., 2013,  
117 Roitman and Shadlen, 2002, Shadlen and Newsome, 2001, Thura and Cisek, 2014,  
118 Goldman-Rakic, 1995). An alternative mechanism has recently emerged from optical  
119 imaging studies in rodents (Harvey et al., 2012, Morcos and Harvey, 2016) and later  
120 expanded to electrophysiological and computational studies (Rajan et al., 2016, Scott  
121 et al., 2017), suggesting that decision-related activity may be carried by transient  
122 sequences of small subsets of neurons at different points in time. The “sequence”  
123 model predicts that in a given epoch in the trial, only a small subset of neurons  
124 represents the decision, and this subset will be largely non-overlapping with the  
125 subset of decision related neurons for any other epoch in the trial.

126  
127 We found that, in the fixed duration task, single-trial DVs are represented in both  
128 PMd and M1 shortly after stimulus onset but are stronger and faster in PMd compared  
129 to M1. On single trials, estimated DVs exhibit ramp-like growth during stimulus  
130 presentation and the slope is steeper for easier coherences compared to harder  
131 coherences. In the variable duration task, for both PMd and M1, DV dynamics are  
132 strikingly accelerated and are nearly identical in the two areas throughout the entire  
133 trial, although PMd responses still lead M1 responses by ~15 ms. Even though single  
134 trial DVs ramp up faster in the variable-duration task, the co-variation of ramp slope  
135 with stimulus difficulty was preserved and behavioral accuracy remained largely  
136 stable. Control analyses show that these results are not explained by accelerated  
137 representation of motor variables such as reach speed, other kinematics of the arm and  
138 eye, or eventual RT, nor could the combined physiological and behavioral data be  
139 modeled accurately by changes in gain or urgency. Instead, the data are consistent  
140 with a progressive recruitment of choice-related neurons that is accelerated under  
141 uncertainty conditions. Consistent with the progressive recruitment model, the  
142 empirically observed population choice signals become increasingly stable throughout

143 the stimulus presentation as more units with sustained choice selectivity are recruited.  
144 This stabilization happens more rapidly in the variable duration task, in which there is  
145 a high premium for quick decisions (Murphy et al., 2016).

146  
147

## 148 **Results**

149

### 150 **Monkeys discriminate stimulus motion better for higher coherence and longer** 151 **duration trials**

152

153 We trained monkeys in a variant of the classical random dot motion discrimination  
154 task (RDM, (Britten et al., 1992)), in which animals report the net direction of motion  
155 in a random dot kinematogram (Shadlen and Newsome, 2001, Kiani et al., 2008,  
156 Britten et al., 1992) presented on a LCD touchscreen (Fig. 1a). In our variant of the  
157 RDM task, the monkeys used an arm reach to one of two targets corresponding to the  
158 perceived direction of motion to report their decision (Fig. 1a-b). In the fixed  
159 duration version of the task the stimulus was always presented for 1000 ms followed  
160 by a random delay period (400-900 ms) after which the monkey was provided with a  
161 “go cue” to report its decision. Eye fixation was enforced from the beginning of the  
162 trial until appearance of the go cue to impose additional behavioral control and avoid  
163 interpretational confounds since PMd activity can be modulated by eye-hand relative  
164 position (Pesaran et al., 2006).

165

166 Monkeys displayed excellent behavioral performance in this task, achieving close to  
167 ceiling levels of accuracy (99% for both monkeys) for the highest coherence stimuli  
168 (Fig. 1c, black curves). The accuracy decreased smoothly with stimulus difficulty  
169 (lower coherence) and remained above chance for the lowest (non-zero) coherence  
170 stimulus (3.2% coherence, 59%-62% accuracy for monkey H-F). Psychophysical  
171 thresholds ( $\alpha$ ) (estimated at 81.6% accuracy by fitting a cumulative Weibull function  
172 to the performance curves) were 12.1% and 12.4% stimulus coherence for monkey H  
173 and F, respectively (Fig.1c, black dashed vertical lines).

174

175 After data collection was concluded in the fixed duration task, monkeys performed a  
176 variable duration RDM task, (Fig. 1c, red curves). In these experiments, stimulus  
177 duration was randomly selected on each trial (200-1000 ms exponentially distributed,  
178 median 435 ms) and the delay period was eliminated, requiring subjects to report their  
179 decision immediately after stimulus offset. Psychophysical thresholds for both  
180 monkeys decreased as stimulus duration increased up to ~500 msec (Fig. 1d)  
181 indicating that monkeys performed better for longer stimuli. This improvement in  
182 performance suggests that additional visual evidence was utilized to improve  
183 decisions as a result of integrating the sensory evidence for a longer duration. The  
184 improvement in thresholds occurred at the rate expected from a perfect integrator  
185 model (slope,  $\sim -0.5$ ) for stimulus durations up to approximately 533 and 682 ms for  
186 monkey H and F, respectively, with little or no improvement for longer stimuli (Kiani  
187 et al., 2008, Kiani and Shadlen, 2009).

188

189 The two tasks enabled us to probe the dynamics of decision-related signals in  
190 PMd/M1. The fixed duration task provided temporal separation between evidence  
191 integration (dots period), action planning (hold period), and action execution (post-go  
192 period). In contrast, the variable duration task provided the ability to query the

193 subject's choice as soon as the stimulus is terminated.

194

### 195 **Single trial choice signals in PMd and M1 are compatible with the neural** 196 **representation of a decision variable**

197

198 We recorded neural activity in PMd and M1, using two chronically implanted 96-  
199 channel Utah arrays (Fig. 1e), while subjects performed each motion discrimination  
200 task. Consistent with prior studies in PMd (Cisek and Kalaska, 2005, Chandrasekaran  
201 et al., 2017), we found diverse responses at the single cell level, which may reflect  
202 multiple functions being implemented in this area (Supp. Fig. 1). The same  
203 observation was true for M1 (Supp. Fig. 2).

204

205 Our primary goal was to understand the dynamics of these diverse neural responses in  
206 PMd and M1 at the population level—both on average and on single trials. We trained  
207 a regularized logistic classifier to predict right and left choices on individual trials  
208 based on short periods of neural activity (50 ms windows), using a method we  
209 developed in a recent study (Kiani et al., 2014b). Classification was based on features  
210 of the simultaneously recorded activity from ~100-200 units from each area (Kiani et  
211 al., 2014b) (median number of units/session: 153 for PMd, 147 for M1).

212

213 For the fixed duration task, choice prediction accuracy before and immediately after  
214 the onset of the targets was near chance (Fig. 2a, Supp. Fig. 3a and 4a) suggesting that  
215 choice biases prior to motion onset were negligible and the monkey's choices were  
216 shaped by the motion stimulus. Choice prediction accuracy rose above chance at  $187$   
217  $\pm 12$  ms (mean $\pm$ s.d.) after stimulus onset for PMd and  $240 \pm 14$  ms (mean $\pm$ s.d.) for  
218 M1. The median latencies for PMd were significantly shorter than for M1 (Wilcoxon  
219 rank sum test,  $p < 0.001$ ) and were similar to other reports of decision-related signals in  
220 PMd (Thura and Cisek, 2014, Chandrasekaran et al., 2017) and MIP (de Lafuente et  
221 al., 2015). Although our monkeys were extensively trained on this version of the task  
222 that allowed them 1000 msec to evaluate the stimulus motion and at least another 400  
223 msec of delay period to prepare the operant response, both PMd and M1 still  
224 responded in a choice predictive manner less than 250 ms after the stimulus onset and  
225 over a second before the initiation of the action was cued. Thus, choice predictive  
226 activity in these (pre)motor structures, similar to their parietal counterparts (Shadlen  
227 and Newsome, 2001) is not contingent on having to prepare for immediate action, but  
228 is also present when that action is delayed ~1-2 seconds into the future.

229

230 Choice prediction accuracy rose steadily for both areas as the trial proceeded, but was  
231 significantly higher for PMd than for M1 ( $P < 0.05$  Wilcoxon Sign rank test, Holm-  
232 Bonferroni corrected) during most of the motion-viewing epoch (Fig. 2a, Supp. Fig.  
233 3a and 4a). This difference was observed in both monkeys and did not result from a  
234 higher number of recorded units in PMd (Wilcoxon rank sum test comparing median  
235 number of units,  $p = 0.41$ ). At the end of the visual stimulus period prediction accuracy  
236 reached  $84.5\% \pm 1.3\%$  and  $83\% \pm 0.5\%$  (mean $\pm$ s.e.m.) for PMd and  $72\% \pm 0.9\%$  and  
237  $78\% \pm 0.9\%$  (mean $\pm$ s.e.m.) for M1 of monkeys H and F, respectively (Fig. 2a; Supp.  
238 Fig. 3a and 4a). These classification accuracies roughly matched (in M1) or exceeded  
239 (in PMd) those previously reported for neural population recordings in prearcuate  
240 cortex using similar recording and analysis techniques (Kiani et al., 2014b) (and could  
241 be even further increased by adjusting the window size Supp. Fig. 5), confirming the  
242 possibility of obtaining single trial read-outs of a decision state from these areas.

243

244 Highly reliable choice predictive activity with short latencies is expected from  
245 standard accumulation-to-bound models of decision formation (Mazurek, 2003, Cisek  
246 et al., 2009). The second expectation is that the rate of increase of choice predictive  
247 activity should depend on stimulus difficulty (Gold and Shadlen, 2007). Consistent  
248 with this expectation, classification accuracy on easier trials rose faster and attained  
249 higher values compared to harder trials (Fig. 2b-c, Supp. Fig. 3b-c and 4b-c). This  
250 feature was present in both areas though the separation between stimulus difficulties  
251 was stronger in PMd than M1 between 200-600 ms aligned to stimulus onset  
252 (Wilcoxon sign rank test,  $P < 0.005$ , Supp. Fig. 6). The third expectation is that the  
253 relationship between classification accuracy and motion coherence be stronger during  
254 the first half of the dots period and becomes smaller as the trial unfolds (Shadlen and  
255 Newsome, 2001, Roitman and Shadlen, 2002, Kiani et al., 2008, Wang, 2002) (Supp.  
256 Fig. 6, 200-600 vs 600-1000 ms periods). Finally, during the delay and peri-  
257 movement periods prediction accuracy is high with little or no separation by stimulus  
258 difficulty, suggesting that a categorical decision is made by the end of the delay  
259 period in the vast majority of trials. Overall, the dynamics of the choice prediction  
260 accuracy matched accumulation of evidence and commitment to a choice when  
261 adequate evidence was accumulated.

262

263 To better understand the dynamics of decision-related activity, we calculated a  
264 continuous readout of the strength of the model's prediction for the subject's choice,  
265 which is critical for single trial analyses to follow. We calculated the logistic model's  
266 log odds ratio for the two choices for each time point on every trial. This variable is  
267 equal to the distance of the neural population activity from the classifying hyperplane  
268 (Supp. Fig. 7a). As in our previous study (Kiani et al., 2014b), we interpreted this  
269 distance as the model's decision variable (DV) and used it as a proxy for the internal  
270 cognitive state of the animal, representing a preference for a given choice. Because  
271 the DV is continuous (unlike predicted choice which is binary) and can differ even  
272 between correctly predicted trials (Supp. Fig. 7a), it provided a continuous metric for  
273 quantifying the internal cognitive state and its dependency on stimulus difficulty. Our  
274 convention was that positive values of the DV reflect increased likelihood of right  
275 choices and negative values reflect left choices. As expected the average decision  
276 variable showed the same effects found for choice prediction accuracy: (i) its  
277 magnitude increases with time and with stimulus coherence (Supp. Fig. 7b), (ii) the  
278 coherence-dependent separation of the DVs depends on the time in the motion  
279 viewing period, and (iii) this separation vanishes around the time of Go cue and motor  
280 response.

281

282 We next investigated whether these effects of stimulus difficulty held on *single trials*.  
283 If the DV traces truly ramped up on single trials, their slopes should increase as a  
284 function of coherence. Alternatively, if the entire system synchronously stepped from  
285 an uncertain state to a committed state at different points in time for different trials  
286 (with ramping being an artifact of averaging multiple trials) the slopes should not  
287 depend on stimulus coherence. Our results cannot exclude the possibility that  
288 population-level ramping is implemented by asynchronously stepping neurons  
289 (Latimer et al., 2015) whose step times are coherence dependent.

290

291 To quantify stimulus coherence effects on the single-trial DV we focused on the first  
292 half of the stimulus presentation interval (500 msec). This time window was

293 consistent with a conservative estimate of the motion integration times from  
294 psychophysical data for both monkeys (Fig. 1d). We used a tri-linear fit to single-trial  
295 DV traces. The fitted function consisted of an initial interval of zero slope, reflecting  
296 the finite latency between dots onset and initial modulation of PMd/M1 activity. The  
297 slope during the second interval captures a period of rapid DV change following dots  
298 onset, while the third interval reflects a general slowing of DV change that occurs by  
299 the middle of the dots period (Supp. Fig. 7b-d, see Methods). The tri-linear fit enables  
300 us to focus on the rate of rise of the DV during decision-making (Shadlen et al.,  
301 2016). Consistent with the ramping representation, at the population level, of a  
302 decision variable on single trials in these areas, higher coherence trials are associated  
303 with steeper DV slopes (second slope of the tri-linear fits, Figure 2d-e, Supp. Fig. 3d-  
304 e and Supp. Fig. 4d-e). The results are significant for both areas and choice directions  
305 (for both models: slope vs coherence and slope vs  $\log_2(\text{coherence})$ ; see Methods,  
306 statistical analyses Supp. Table 1).

307

### 308 **Stimulus duration uncertainty increases and accelerates choice predictive** 309 **activity in both areas**

310

311 So far, we focused on the neural activity from the fixed duration task for which the  
312 animals consistently had 1 second of visual evidence to deliberate and decide upon.  
313 However, in the real world, subjects rarely know the precise timing of visual  
314 information relevant to making a choice. Thus, after experiments on the fixed  
315 duration task, we introduced the variable duration task and trained the monkeys to  
316 report their decision immediately upon termination of the stimulus (Fig. 1a,b;  
317 Methods). Prior to these recordings the monkeys had never been exposed to short  
318 duration stimuli ( $< 1000$  ms).

319

320 Since subjects could not predict the duration of the stimulus on single trials and most  
321 trials were short (median 435 ms, see Methods), the variable-duration task  
322 incentivized accurate assessment of sensory evidence early in the stimulus  
323 presentation period: the first 200 ms of dots motion were guaranteed to be shown but  
324 stimulus presentation could be terminated at any point thereafter. We asked whether  
325 the dynamics of decision-related signals in PMd and M1 were different in the variable  
326 duration task. In both areas, we found that classification accuracy increased faster in  
327 the variable duration task leading to much higher accuracy values during the stimulus  
328 presentation period (Fig. 3a, Supp. Fig. 8a, Supp. Fig. 9a). This acceleration in  
329 prediction accuracy was most apparent in M1, where choice predictive neural  
330 responses emerged much faster in the variable duration task ( $193 \pm 12$  ms compared  
331 to  $240 \pm 14$  ms in the fixed duration task). This earlier onset also happened in PMd  
332 ( $177 \pm 8$  ms compared to  $187 \pm 12$  ms in the fixed duration task), though to a lesser  
333 extent. Consequently, the difference in the onset time of choice-related activity  
334 between PMd and M1 diminished substantially in the variable duration task (latency  
335 difference = 13.2 ms in variable duration versus 41.6 ms in fixed duration task,  $p = 1.6$   
336  $\times 10^{-13}$ , Wilcoxon rank sum test). Moreover, the difference in absolute prediction  
337 accuracy between the two areas was significant for only 80 ms during the entire dots  
338 period ( $P < 0.05$  Wilcoxon Rank Sum test, Holm-Bonferroni corrected), confirming  
339 that these areas represent the upcoming choice with very similar strength in the  
340 variable duration task.

341

342 The slope analysis of single-trial DVs in the variable duration task showed that the

343 coherence effects were largely conserved on single trials in both PMd and M1 despite  
344 the accelerated dynamics (dashed lines in Fig. 3b-c, Supp. Fig. 8b-c, Supp. Fig. 9b-c,  
345 statistical analyses, Supp. Table 1, all parameters, Supp. Fig 10 Supp. Fig 11). The  
346 DV slopes are overall larger for the variable duration task compared to the fixed  
347 duration task (vertical shift between the solid and dashed lines in Fig. 3b-c, Supp. Fig.  
348 8b-c, Supp. Fig. 9b-c). This difference was significant for all areas and target  
349 directions ( $p < 10^{-18}$ , see Methods and Supp. Table 4).

350

### 351 **Changes in decision-related dynamics are not due to contamination by motor** 352 **signals**

353

354 The data in Fig. 3b,c suggested that dynamics of decision-related activity accelerated  
355 under conditions of temporal uncertainty, as indicated by the overall larger slopes in  
356 the variable duration task. Before testing model predictions, we addressed a potential  
357 confound that could lead to misinterpretation of the DV slope data. When the  
358 duration of the stimulus is uncertain and the operant response is required immediately  
359 after offset of the stimulus (i.e. no delay period), it is possible that motor planning is  
360 accelerated and that kinematic signals related to the operant movement invade the  
361 visual stimulus period, contaminating our DV estimates from PMd and M1  
362 recordings. If the accelerated dynamics were exclusively due to motor preparation  
363 signals contaminating the early dots period, we would expect the coherence effects on  
364 single trial DVs to diminish or disappear altogether in the variable duration task. This  
365 was not the case as shown in Figures 3b-c, Supplementary Figures 8b-c and 9-bc, and  
366 Supp. Tables 1-4 (effect of coherence on the DV slopes,  $p < 10^{-4}$ ). Nonetheless, we  
367 formally tested the motor kinematics hypothesis by measuring the extent to which  
368 neural activity during the stimulus viewing period predicts motor kinematic variables  
369 in both tasks. Our analysis focused on movement onset time after the Go cue (reaction  
370 time, RT) and hand velocity, both of which known to be reflected in the activity of  
371 PMd and M1 neurons (Afshar et al., 2011, Kubota and Hamada, 1979, Churchland et  
372 al., 2006a, Churchland et al., 2006b). We performed Ridge regression of both  
373 kinematic variables onto population neural activity to determine the time when  
374 kinematic signals appear in PMd and M1.

375

376 For the fixed duration task, our prediction of RT from neural population data was  
377 poor in the targets and dots epochs as expected from the task design (Fig. 4 a-b). Only  
378 late in the delay period (~last 50 ms), when the monkey was presumably planning the  
379 arm movement, did we observe a very small rise in RT variance explained by neural  
380 activity. This rise became significant for both areas and targets within 60 ms after the  
381 go cue (Wilcoxon signed-rank test  $p < 0.01$ , Holm-Bonferroni correction for multiple  
382 comparisons). We observed a wide range of RTs in both tasks, which lead to a strong  
383 dynamic range in firing rates that correlated with RT after the go cue and thus lead to  
384 high  $R^2$  values, which are expected for (pre)motor brain regions. Crucially, the results  
385 for the variable duration task were similar in terms of temporal profile, with  
386 significant  $R^2$  values only present after the go cue but not during dots (Fig. 4 c-d,  
387 Supp. Figs 12 and 13 show model performance for example sessions). Repeating the  
388 same analysis for hand peak velocity, we observed only modest  $R^2$  values after the go  
389 cue and around the time of the response for both tasks (Fig. 4 e-h). The absence of  
390 significant  $R^2$  values during the stimulus presentation period in our two tasks (Fig. 4  
391 a-h) confirmed that hand motor signals were not contaminating our DV estimates.

392

393 Finally, and to rule out the contamination from additional variables associated with  
394 the eye movement, we performed the same analyses on the analogous saccade  
395 parameters: saccade RT and saccade peak velocity. Similar to our results for hand  
396 movement kinematics, we could predict a significant fraction of variance of saccade  
397 RT only during and following the go cue (but not before) (Supp. Fig. 14 a-d). The  $R^2$   
398 peaks for saccade RTs were significantly lower than those for hand RTs (Fig. 4 a-d vs  
399 Supp. Fig. 14 a-d) (Wilcoxon signed-rank test for peak  $R^2$  Hand vs Eye RT:  $p < 5e-4$   
400 for all areas, tasks and target directions). Further, saccade peak velocity was not  
401 explained by PMd or M1 neural data at any point in the trial (Supp. Fig. 14 e-h). The  
402 weaker representation of eye kinematics after Go cue is consistent with the expected  
403 role of PMd and M1 in controlling arm movements.

404  
405 In summary, our results showed that regardless of task timing, motor parameter  
406 representation in PMd and M1 was reliable only around and after the go cue and not  
407 while the visual evidence was presented. Thus, the accelerated dynamics of choice  
408 predictive activity early in the stimulus presentation period of the variable duration  
409 task was not due to a contamination by motor signals.

#### 410 411 **Progressive recruitment of choice selective neurons underlies accelerated** 412 **dynamics of the DV in the variable duration task**

413  
414 In the previous sections, we showed that the dynamics of choice related neural  
415 activity on single trials is flexible, being strongly influenced by the expected statistics  
416 of stimulus duration. In conventional evidence integration models of decision  
417 formation (Ratcliff and McKoon, 2007, Lo and Wang, 2006, Mazurek, 2003) changes  
418 in the dynamics of the DV are implemented through parameters that govern the  
419 accumulation of sensory evidence. We tested whether these models could replicate  
420 our observation that the DV buildup rates are higher in the variable duration task, and  
421 that the size of the increase is independent of motion coherence.

422  
423 We focused on a simple formulation of integration-to-bound models, in which two  
424 competing integrators accumulate noisy evidence about motion energy over time  
425 toward a decision bound (Kiani et al., 2014a). As soon as one of the integrators  
426 reaches the bound, a choice is made and the two integrators maintain their state  
427 (integrated evidence) until the end of the trial (Kiani et al., 2008, Shadlen and  
428 Newsome, 2001). We simulated two pools of spiking neurons whose mean firing rates  
429 represent the state of integrators. Finally, we trained our logistic classifier on the spike  
430 counts of the simulated neurons and calculated the DV buildup rates, just as we did  
431 for our recorded neurons.

432  
433 We envisioned three possible mechanisms for changes in the DV dynamics, each of  
434 which can account for the observed psychophysical data with appropriate parameter  
435 adjustments (Fig. 5a). The first two are based on known phenomena: urgency  
436 (Churchland et al., 2008, Purcell and Kiani, 2016) and sensory gain (Cisek et al.,  
437 2009). Urgency is an evidence-independent signal that drives both integrators toward  
438 their bounds. In principle, an overall increase of urgency in the variable-duration task  
439 might mimic a coherence-independent increase in the DV buildup rates as observed in  
440 the physiological data (Fig. 3b,c, vertical shift in DV slope vs. coherence traces)  
441 through faster commitment to choice. However, because urgency affects both  
442 accumulators, and the DV depends largely on the *difference* in the activity of our two

443 pools of neurons, the effect of urgency on the DV slope is small unless very large  
444 urgency signals are imposed (Fig. 5b, note that the cyan, red, and black data points are  
445 almost completely superimposed in this figure). A large urgency signal is  
446 mathematically equivalent to a reduction in the decision bound and would lead to less  
447 accurate choices and, consequently, to a sizeable increase in psychophysical  
448 thresholds in the variable duration task (Fig. 5c). Although the data of monkey F  
449 provided some support for increased threshold, monkey H was incompatible with the  
450 prediction of the urgency model (Supp. Fig. 15).

451  
452 The sensory gain model builds on the proposal that later sensory evidence is  
453 progressively amplified with a gain factor before integration (Cisek et al., 2009). The  
454 original proposal by Cisek and colleagues assumes a leaky integration process with a  
455 short time constant (Cisek et al., 2009) but in our tests the time constant of integration  
456 was not a key factor. Similar to increased urgency, increased gain on sensory inputs  
457 might lead to a coherence-independent increase in DV slope by accelerating bound  
458 crossing and causing earlier commitment to choice. However, just as we showed for  
459 the urgency signal, modest increases in gain do not generate a significant change in  
460 the DV slopes as these largely depend on the difference between the accumulators,  
461 both of which are affected by the increase in gain (Fig. 5b, red data points are largely  
462 superimposed on cyan and black). While large gains can increase the DV slope, they  
463 also lead to reduced performance accuracy (Fig. 5d) because the bound crossing is  
464 accelerated and effective integration time is shortened, similar to what we observed  
465 for the urgency signal above. The data from monkey H reduce the likelihood that the  
466 urgency or sensory gain mechanisms are the only causes of the accelerated DVs in the  
467 variable duration task.

468  
469 Our third hypothesis proposes that the accelerated dynamics of the DV is due to  
470 progressive recruitment of additional neural signals under conditions of temporal  
471 uncertainty that represent choice outcome, which we term “categorical choice”, but  
472 not the accumulation of sensory evidence that leads to the choice. We postulate that  
473 these categorical choice signals appear in each pool of accumulator neurons with  
474 increasing frequency as each accumulator nears its bound (see below). In our  
475 implementation, the strength of the categorical choice signal varies across single  
476 neurons and is independent of the strength of the accumulated evidence signal in each  
477 neuron (see Methods,  $\gamma_i$  values). In effect, the weighted contributions of these  
478 neurons constitute a subspace of the neural population activity carrying coherence-  
479 independent choice signals. This “categorical choice subspace” would not contribute  
480 to the formation of the decision but might be necessary for translating the output of  
481 the integration process into preparation for a specific operant action. Hereafter, for  
482 brevity, we’ll refer to this subspace as the “choice subspace”.

483  
484 In principle, this choice subspace could be encoded by a population of dedicated  
485 neurons that transition from an uncommitted state (baseline firing rate) to a  
486 committed state for choice 1 or choice 2, with the transition becoming more probable  
487 as each accumulator approaches its decision bound. We, however, favor the  
488 alternative implemented in our simulations—the same neurons that represent  
489 integration of evidence also represent the categorical choice. This mixed selectivity at  
490 the level of single neurons leads to the representation of choice and evidence  
491 accumulation in separable subspaces at the level of population responses. These two  
492 methods for implementation of the categorical choice signal have similar

493 consequences for the behavior and calculated DVs, but the latter is more in line with  
494 previous observations in frontal cortex (Mante et al., 2013).

495

496 As suggested above, we simulated this mixed selectivity in a population of model  
497 neurons whose responses were weighted sums of accumulated evidence and a  
498 categorical choice signal (Methods, Integration Models). The choice signal was a  
499 nonlinear monotonic function of the distance of the accumulated evidence from the  
500 decision bound and can be thought of as a readout of the accumulation process in  
501 preparation for commitment to a choice. We call this the progressive recruitment  
502 model (PRM) for representation of choice signals. In the variable duration task,  
503 acceleration of the choice signal enhances the representation of the upcoming choice  
504 and boosts the model DV, leading to a coherence independent increase in DV slopes  
505 (Fig. 5b, note that the magenta points are offset vertically from cyan, black and red).

506

507 PRM captures the behavioral data well because accelerated recruitment of coherence-  
508 independent choice signals does not cause perturbations in the underlying integration  
509 process and does not change psychophysical performance (Fig. 5a). Thus the PRM  
510 neatly captures the key behavioral (Fig. 5a) and physiological data (Fig. 5b) in  
511 monkey H. In contrast to monkey H, psychophysical thresholds for monkey F  
512 increased under conditions of temporal uncertainty, implying changes in the  
513 underlying integration process (e.g., increased urgency or sensory gain).  
514 Importantly, accelerated choice representation could happen simultaneously with  
515 changes in the integration process that could cause an increased psychophysical  
516 threshold for monkey F. Overall, our modeling results suggest that accelerated choice  
517 representation, either in isolation or mixed with urgency or sensory gain, plays a key  
518 role in enhanced response dynamics in PMd and M1 in the variable duration task.

519

## 520 **The progressive recruitment model makes specific predictions at the population** 521 **and single unit levels**

522

523 The PRM, as implemented in our simulations, makes specific, testable predictions  
524 about the spatiotemporal features of the neural responses in both the fixed and  
525 variable duration tasks. First, at the population level, the choice representing subspace  
526 should be stable during a trial as more units are recruited to maintain a representation  
527 of choice. Such stability facilitates decoding by downstream areas in the presence of  
528 timing differences in our tasks. Second, this stabilization should happen faster in the  
529 variable duration task due to the accelerated recruitment of choice representing  
530 neurons. Third, the choice subspace in the population responses should be shared  
531 across the two tasks. Fourth, at the single unit level we should observe the progressive  
532 onset of choice representing units, some during the psychophysical integration  
533 window (Fig.1d) and some only later in the trial. These units should have stable  
534 choice preference (left or right) and stable or increasing choice modulation and their  
535 recruitment should be accelerated in the variable duration task.

536

537 For simplicity in our simulations, we assumed no categorical choice representation in  
538 the fixed duration task (Methods, Integration Models). Similar results would have  
539 been obtained, however, if categorical choice signals were also recruited in this task  
540 (a non-zero average  $\gamma_i$  parameter) as long as they remained substantially lower than in  
541 the variable duration task. We expect this to be a more plausible scenario, and the  
542 extent to which progressive recruitment is present in the fixed duration task can be

543 tested empirically.

544

545 In the following two sections we test these predictions first at the population level and

546 then at the single unit level.

547

### 548 **Choice signal stabilizes during stimulus presentation in PMd and M1**

549

550 To test our predictions, we started by examining the structure of the temporal  
551 representation of choice across the entire trial. For each time point in each task we  
552 defined a “choice axis” that best represents modulation of neural responses with  
553 choice. Neurons with strong choice modulation at that time had a large weight in the  
554 choice axis and neurons with smaller modulation had smaller weights (see Methods).  
555 By comparing the similarity of choice axes at different times and in different tasks,  
556 we could quantify the stability of choice-representation in the population. Fig. 6  
557 shows the inner product of choice axes at different times. A large inner product  
558 suggests good alignment of the choice axes and high stability of the choice-  
559 representing subspace. Conversely, a low inner product suggests a rotation in the  
560 choice axis, which could happen if two different sub-populations of neurons represent  
561 the choice at different times or if the relative contribution of neurons to the  
562 representation of choice changes over time. Mathematically, the projection of a choice  
563 axis on itself would be 1, making the diagonals uninformative. We therefore  
564 calculated two choice axes for each point in time for two independent halves of each  
565 session’s data and measured the projection of these two axes onto each other (see  
566 Methods). This way, the diagonal elements of the projection matrix were not set to 1  
567 but instead provided a measure of self-consistency of the choice axis. Armed with  
568 these stability and self-consistency metrics we investigated our model predictions.

569

570 Starting with PMd in the fixed duration task (Fig. 6a, Supp. Figs 16a and 17a), we  
571 observed three important features. First there was a gradual emergence, rotation and  
572 stabilization of the choice axis (emergence of square structure in the heat map) that  
573 started ~350 ms after dots onset and unfolded over the remainder of the dots  
574 presentation. Second, the dots period was followed by a highly stable choice signal in  
575 the delay period. Importantly, the choice axes late in the dots period were largely  
576 overlapping with the choice axes early in the delay period (up until the go cue)  
577 indicating that the representation of choice was largely maintained even in the  
578 absence of additional visual evidence. Third, the choice signal around the initiation of  
579 the reach, despite being extremely strong, was also very transient in its direction in  
580 neural state space. These three main features were recapitulated for M1 (Fig. 6b,  
581 Supp. Figs 16b and 17b), the main difference being the latency for stabilization of the  
582 choice axis during the dots presentation, which happened faster for PMd (~350ms  
583 after dots onset) compared to M1 (>500 ms after dots onset). The temporal ordering  
584 between the two areas was consistent with our earlier analysis of choice predictive  
585 activity in the fixed duration task (Fig. 2a). These results are consistent with the first  
586 prediction from the PRM regarding stability of the choice subspace during dots and  
587 delay period.

588

589 For the variable duration task the rotation and stabilization of the choice axis  
590 happened much faster (~250 ms after dots onset) than in the fixed duration task,  
591 consistent with the second prediction of PRM. In the variable duration task, in fact,  
592 the temporal stabilization of the choice axis was virtually indistinguishable between

593 PMd and M1 (Fig. 6c-d, Supp. Figs 16c-d and 17c-d).

594

595 The heat maps provide a qualitative description of stability of the choice subspace.  
596 We quantified stability *within* and *across* epochs using decoding analyses (see  
597 Methods). Our results show substantial choice representation stability within the  
598 target, dots and pre-go epochs, but not the peri-movement epoch (Supp. Fig. 18 and  
599 19). In addition, our results demonstrate choice representation stability across the dots  
600 and pre-go epochs but not across other pairs of epochs (Supp. Fig. 20).

601

602 Finally, our results also suggest a stable choice representation across tasks. Taking  
603 advantage of sessions in which we recorded the same units in each brain area while  
604 the monkey performed both tasks, we compared alignment of choice axes across time  
605 and tasks (Fig. 6e-f). The choice axis measured in the stimulus presentation for the  
606 variable duration task was largely consistent with choice axes at later times in the  
607 fixed duration task (and vice versa), in agreement with the third prediction of the  
608 PRM. This implies that the same transformation from integration of evidence to  
609 stable choice signal occurs in the two tasks and is being carried out through the  
610 recruitment of the same units, only at different rates that reflect the cognitive demands  
611 imposed on the subject.

612

### 613 **Stabilization of population choice axes occurs through progressive recruitment** 614 **of neurons with sustained choice modulation**

615

616 We next examined the choice modulation at the single unit level to test the fourth  
617 prediction of the PRM. This analysis provides a bridge between our population  
618 analyses, modeling results, and single unit properties. We first calculated the  
619 cumulative fraction of units that display significant choice modulation as stimulus  
620 presentation progresses. Consistent with the PRM, the cumulative fraction rises much  
621 faster over the course of stimulus presentation in the variable duration task (dashed  
622 lines) compared to the fixed duration task (solid lines) for both PMd (Fig. 7a, Supp.  
623 Fig. 21a and 22a) and M1 (Fig. 7b, Supp. Fig. 21b and 22b).

624

625 Further support for a mechanism of progressive recruitment came from persistent  
626 activity of choice-selective neurons. We used area under the ROC (Shadlen and  
627 Newsome, 2001) (auROC) to quantify how well single neuron responses represented  
628 choice at each time point during the trial. If the representation of choice at the single  
629 neuron level is stable over time, a heat map of auROC of individual neurons, ordered  
630 by onset of choice representation, should show an upper triangular structure. In  
631 contrast, transient representation of choice in individual neurons should be evident as  
632 a diagonal structure in the heat map (Harvey et al., 2012, Morcos and Harvey, 2016).  
633 Fig. 7c-d showed a strong upper triangular structure for units with significant choice  
634 modulation (above the gray dashed line), indicating persistent choice modulation over  
635 the course of the trial. The existence of units that only become choice modulated late  
636 in the dots period or even during the delay period for both PMd (Fig. 7c) and M1 (Fig.  
637 7d) matches our expectation that progressive recruitment of choice signals is also  
638 present in the fixed duration task.

639

640 Consistent with our logistic regression results, the emergence of persistent choice  
641 representation in the individual units was faster and more widespread in PMd (Fig. 7c  
642 Supp. Fig. 23a) than M1 (Fig. 7d, Supp. Fig. 24b) in the fixed duration task.

643

644 For a direct comparison across areas and tasks we also calculated the area under ROC  
645 traces for sessions in which fixed and variable duration tasks were run in the same  
646 experimental session (while putatively recording from the same units, see Methods).  
647 The results show that for both areas (Fig. 7e-f, Supp. Fig. 24c-d), units with stable  
648 modulation were recruited earlier during the trial, and just as in the fixed duration  
649 task, maintained their modulation strength until close to the time of the arm  
650 movement. Not only did the same units represent choice in both areas during the  
651 stimulus presentation period (Fig. 6e-f), but also their recruitment ordering was  
652 consistent across tasks for both areas (Spearman correlation between latencies across  
653 tasks for PMD:  $\rho = 0.869$ ,  $p = 1.37 \times 10^{-11}$  and M1:  $\rho = 0.579$ ,  $p = 3.79 \times 10^{-5}$  for the  
654 example session shown in Fig. 7e-f), further suggesting that the same transformation  
655 of signals is happening in both tasks at different rates. Finally, for the variable  
656 duration task, just as in the logistic regression analysis (Fig. 3a), the differences  
657 between the two areas largely vanished in the variable duration task, both in terms of  
658 fraction of significant units and rate of recruitment. Taken together these results  
659 corroborate the fourth prediction from the PRM and show that temporal stability of  
660 choice predictive signals inferred at the population mechanism is present at the level  
661 of individual units as well.

662

663

#### 664 **Choice signal is distributed across the neural population**

665

666 The stability of the choice axis over time (Figs. 6,7) suggests that there is little relay  
667 of information between different ensembles of neurons (sequence mechanism:  
668 (Harvey et al., 2012, Morcos and Harvey, 2016, Rajan et al., 2016, Scott et al., 2017))  
669 once the choice signal appears in the PMd and M1 populations. To further test  
670 whether a sequence mechanism might be compatible with our results, we quantified  
671 the distribution of choice-related neurons in the population as a function of time  
672 during the trial. If the choice representation is generated by a sequence mechanism,  
673 the neural representations at a given time during the trial should critically depend on a  
674 small number of key neurons. Removing these neurons from the population should  
675 result in a drastic degradation in the quality of the neural representations (Haxby et  
676 al., 2001, Kiani et al., 2007). We tested this possibility by performing a unit dropping  
677 analysis that calculates how prediction accuracy is impacted by exclusion of the best  
678 units (Kiani et al., 2015).

679

680 We illustrate our results by focusing on two points in time: the end of the stimulus  
681 presentation period (last 50 ms) and go cue presentation (50 ms before go), because a  
682 strong choice related signal is present at these times in both tasks. Our results (Fig. 8a,  
683 Supp. Fig. 24a and 25a) show that predictive accuracy decayed smoothly as the best  
684 units were removed for both areas and both monkeys. We did not observe any  
685 precipitous drop in prediction accuracy that might suggest a special role for a small  
686 group of transiently active neurons. PMd remained more predictive than M1 at the  
687 end of stimulus presentation (Fig. 8a, Supp. Fig. 24a and 25a), as expected from  
688 previous sections of this paper. This discrepancy vanished around the go cue. Also, in  
689 the variable duration task the decay in performance was shallower (up to only ~10%  
690 for the best 70 units) compared to the fixed duration task (Fig. 8b, Supp. Fig. 24b and  
691 25b) due to the higher number of strongly tuned units (Fig. 7). The key observation is  
692 that representations in both areas and in both time points show remarkable robustness

693 to exclusion of the best predictive single units. Even after dropping 70 best units  
694 (corresponding to a median 46%/33% of units in PMd and 48%/31% of units in M1 in  
695 the fixed/variable duration tasks respectively) choice prediction accuracies remained  
696 well above chance.

697  
698

## 699 **Discussion**

700

701 The primary goals of this study were: 1) investigate whether single-trial, decision-  
702 related activity in PMd and M1 has the properties of a DV and determine whether and  
703 how DV dynamics depend on uncertainty about stimulus timing, 2) test computational  
704 models to identify mechanisms that can explain the observed choice behavior and  
705 neural dynamics, and 3) examine the spatio-temporal features of decision-related  
706 signals, under conditions of both temporal certainty and uncertainty, with a specific  
707 goal of differentiating between stable vs. sequential representations of choice-  
708 predictive signals. To achieve these goals we employed two variants of a classical  
709 motion discrimination task, fixed and variable duration (Kiani et al., 2008, Shadlen  
710 and Newsome, 2001), and combined them with multi-electrode recordings and  
711 decoding techniques to obtain reliable single trial estimates of decision-related  
712 dynamics at the level of the neural population.

713

### 714 **Population neural activity in PMd and M1 exhibit properties of a decision** 715 **variable.**

716

717 Our neural population data are consistent with predictions of classic accumulation-to-  
718 bound models of the decision process. Specifically, choice predictive activity emerges  
719 quickly after stimulus onset in both PMd and M1 and increases with time and  
720 stimulus coherence as expected from evidence accumulation (integration) linked to  
721 the sensory stimulus. Critically, our simultaneous population recordings provided  
722 statistical power to test these predictions on single-trial activity as opposed to trial-  
723 averaged activity as in most previous studies. The build-up of choice predictive  
724 activity on single trials—as captured in the rate-of-rise of the logistic decision  
725 variable—varied systematically with stimulus coherence (Figs. 2d,e, 3b,c; Suppl.  
726 Tables 1-3) as expected from accumulator models (Shadlen and Newsome, 2001,  
727 Roitman and Shadlen, 2002, Bollimunta et al., 2012) and inconsistent with step like  
728 transitions in the neural states (Latimer et al., 2015, Miller and Katz, 2010).

729

730 Choice-predictive activity was present in both PMd and M1 even when action  
731 initiation was cued more than one second after termination of the visual stimulus. The  
732 most pronounced difference between the two areas occurred in the fixed duration  
733 task: significant choice related activity emerged faster and was stronger in PMd  
734 compared to M1 (Fig. 2b,c). These differences are consistent with the standard view  
735 of a greater cognitive role for PMd compared to M1 (Cisek and Kalaska, 2005,  
736 Coallier et al., 2015, Wise et al., 1997), and with the idea of a rostro-caudal gradient  
737 of visuomotor responses in PMd/M1 (Cisek and Kalaska, 2005) with stronger motor  
738 signals in caudal PMd/M1 and stronger target selection signals in pre-PMd/ rostral  
739 PMd.

740

741 This difference, however, essentially vanished in the variable duration task. Following  
742 stimulus onset, prediction accuracy increased at nearly identical rates in the two areas

743 and plateaued at similarly high levels, the only difference being ~20 msec longer  
744 latencies in M1 (Fig. 3a). The dynamics accelerated in both areas under conditions of  
745 temporal uncertainty, but the change was particularly dramatic in M1 (compare Fig.  
746 2a with Fig. 3a). These results could not be explained by displacement of motor  
747 kinematic signals into the stimulus presentation period in the variable duration task  
748 (Fig. 4). Importantly, the accelerated dynamics were independent of the coherence of  
749 the visual stimulus; the DV slope vs. coherence curves for the variable duration  
750 condition are essentially vertically offset copies of those for the fixed duration  
751 condition.

752

753 To our knowledge only one other study (Shadlen and Newsome, 2001) employed both  
754 fixed and variable duration motion discrimination tasks while recording decision-  
755 related activity in individual units. Similar to the current study, the authors observed a  
756 larger and faster average increase in choice modulation in LIP neurons in the variable  
757 duration task, which they speculated could reflect increased urgency to make quicker  
758 decisions when the duration of the sensory evidence is uncertain. While this intuition  
759 is appealing, it begs the question as to the actual mechanism underlying the  
760 accelerated dynamics, which we explored through a series of quantitative models.

761

### 762 **Progressive recruitment of choice-selective neurons**

763

764 The discovery of single-trial, coherence-independent acceleration of DV dynamics  
765 under conditions of temporal uncertainty provides a useful new constraint on  
766 mechanistic models of the decision process. Different variants of race models  
767 between accumulation processes have long been proposed to explain both behavior  
768 (Beck et al., 2008, Link, 1992, Vickers, 1970, Wong and Wang, 2006) and neural  
769 activity in premotor structures (Churchland et al., 2008, Hanks et al., 2014, Scott et  
770 al., 2017) during perceptual decision tasks. In this study we implemented three  
771 variants of race models that attempted to explain both the observed psychophysical  
772 behavior and the single trial DV dynamics across both tasks. The increased gain and  
773 increased urgency models could not replicate the DV dynamics for the variable  
774 duration task without unacceptable deterioration in psychophysical performance. In  
775 contrast, our novel progressive recruitment model (PRM) with an adaptable  
776 recruitment rate closely matched both the physiological and behavioral data. This  
777 model proposes that PMd and M1 population activity reflect recruitment of a second,  
778 coherence-independent “choice” signal in addition to the well-known coherence-  
779 dependent signal. Importantly, the PRM and accumulation-to-bound models are not  
780 incompatible. PRM simply adds a twist to how choice is represented while evidence  
781 accumulation proceeds during a trial.

782

### 783 **Temporal stability and latency of choice representation in PMd and M1**

784

785 The analyses of choice axes suggested a stable representation of choice during the  
786 dots and delay period. However, we found that the choice axis early in the dots period  
787 (~250 ms after dots onset) does not perfectly overlap with choice axis late in the dots  
788 period (~750 ms after dots onset). Through our simulations, we posited that changes  
789 in the choice axis between the early and late epochs of the dots period occur due to  
790 the recruitment of signals associated with the categorical choice in addition to signals  
791 associated with the accumulation of evidence. Similarly, but to a much larger degree,  
792 the choice axis during the actual arm movement did not overlap with the choice axis

793 from the dots period, probably reflecting the additional recruitment of signals  
794 associated with moving the arm. We believe that the shift in the choice axis across  
795 epochs is evidence for the existence of multiple choice subspaces in PMd/M1 (and  
796 other brain regions) that are engaged at different epochs in the tasks presented here  
797 (and for other tasks). In this study, we have exposed one aspect of these choice  
798 subspaces. Multiple choice subspaces will likely reflect the different behavioral  
799 demands for the monkey at different points in the task such as sensory evidence  
800 evaluation, motor preparation, movement execution, post-movement evaluation,  
801 reward expectation, and learning. Reorganization of neural activity into different  
802 subspaces has been previously observed in PMd for delayed reach tasks between the  
803 movement preparation and execution phases (Elsayed et al., 2016) and is compatible  
804 with the low projection between peri-movement and delay period axes we obtained in  
805 the fixed duration task (Figure 6a).

806  
807 We also observed a difference in latency for choice representation to become stable  
808 between PMd and M1, and these latency differences depended on the task. For the  
809 variable duration task, the latencies for stabilization of the choice representation in  
810 both PMd and M1 were well within the estimated psychophysical integration  
811 windows for both monkeys (500-600 msec—Fig. 1d). In contrast, M1 data in the  
812 fixed duration task appear to stabilize at ~750 msec (Fig. 6b), well outside the  
813 psychophysical integration window. Thus, the M1 delay can be highly variable  
814 depending on the expected time for the execution of motor action. In the variable-  
815 duration task, where the Go cue can happen any time, M1 responses reflect the choice  
816 much earlier. Note that similar progressive recruitment of the choice representing  
817 subspace in M1 and PMd would lead to similar reduction of latency in the two areas.  
818 Therefore, it is unlikely that a common input to the two areas underlies our results.  
819 An appealing hypothesis is that changes of latency in M1 are caused by changes of  
820 PMd dynamics. If the choice representation in PMd should reach a threshold level  
821 before it emerges in M1, the accelerated choice representation in PMd would cause  
822 both accelerated dynamics and significantly reduced latency of choice representation  
823 in M1 in the variable duration task. Overall, our results hint at a mechanism where  
824 PMd responses lead and furnish the choice representation in M1.

825

826

### 827 **Progressive recruitment accounts better for our data than a sequence hypothesis**

828

829 Our results suggest that progressive recruitment of units with temporally stable choice  
830 modulation is a plausible mechanism for choice representation in PMd and M1. In  
831 contrast, evidence from recent optical imaging studies in rodents (Harvey et al., 2012,  
832 Morcos and Harvey, 2016) suggests an alternative mechanism: representation of  
833 choice by transient ensembles of neurons that are activated sequentially as the trial  
834 proceeds, effectively passing choice information from one ensemble to the next  
835 throughout a trial. Intrigued by this finding in rodents, we analyzed our neural  
836 population data to test the predictions of these two mechanisms on individual sessions  
837 in monkeys. Our analyses of the temporal stability of choice axes, within and across  
838 epoch decoding, and unit dropping all support a stable choice representation  
839 mechanism over a sequence mechanism. Our failure to detect sequences during the  
840 visual stimulus and delay periods does not reflect a problem with our analysis  
841 techniques; sequences of ensemble activity were strikingly present in the peri-  
842 movement interval for the operant arm movement, as shown by the diagonal structure

843 in the lower right portion of each plot in Figure 6. This diagonal structure results from  
844 fast modulations around movement onset that are expected because of impending  
845 changes in limb position and kinematics during movement, as reported before  
846 (Churchland et al., 2010, Churchland et al., 2012). At the individual unit level our  
847 results also matched the progressive recruitment model predictions: the choice signal  
848 is carried by a large (and growing) fraction of neurons (Fig. 7a,b) and their  
849 modulation is largely stable over the stimulus presentation and pre-go cue period  
850 (ROC analyses, Fig. 7c,d).

851

852 The pronounced difference between stable choice representation in the primate cortex  
853 and sequential representation in the rodent cortex might simply reflect a species  
854 difference in neural mechanisms underlying choice behavior. However, a recent  
855 study of choice mechanisms in rodents supports stable accumulation of evidence in  
856 parietal cortex (Hanks et al., 2015). The key difference between the latter study and  
857 those that yielded evidence for sequences is that animals were actively locomoting on  
858 a track ball when sequences were observed. A more recent—and as yet not peer  
859 reviewed—study suggests that sequences of neuronal activity during track ball  
860 locomotion result not from choice-related signals per se, but from specific  
861 combinations of bodily position and head angle at successive times during locomotion  
862 (Krumin et al., 2017). Our best reading of the current literature is that the evidence for  
863 stable representations of choice in primate cortex is strong, whereas the sequence  
864 hypothesis that has emerged from rodent work requires further study to confirm,  
865 refine, or reject. Developing behavioral tasks that are as similar as possible for  
866 monkeys and rodents may help resolve some of these issues.

867

## 868 **Concluding remarks**

869

870 We have focused on single trial estimation of decision variables in neural population  
871 data and development of mechanistic models that explain both the behavioral and  
872 physiological data. Like many studies in the contemporary literature, our comparison  
873 of models to data relies on regression analyses that produce vectors of weights on the  
874 responses of individual units, be they neurons or voxels. Importantly, we do not  
875 assert that a downstream brain area or deeper cortical layer (Chandrasekaran et al.,  
876 2017) actually performs a linear weighting of PMd/M1 activity in superficial layers to  
877 guide decisions. For present purposes, we simply use the DV as a proxy for the  
878 informational content about choice present at any given moment in these neural  
879 populations (Kiani et al., 2014b). Recordings across multiple brain regions and  
880 precise knowledge of projection pathways between them will be required to elucidate  
881 the actual mechanisms that transform this information to signals that trigger an action.

882

883 More broadly, our study integrates a small but growing body of literature that  
884 leverages simultaneous electrophysiological population recordings to explore the  
885 neural substrate of internal cognitive phenomena at the level of single trials  
886 (Bollimunta et al., 2012, Kaufman et al., 2015, Kiani et al., 2014b, Rich and Wallis,  
887 2016). This approach promises to shed light on internal cognitive processes whose  
888 dynamics vary substantially from trial to trial (e.g. decision-making, attention). In the  
889 future, the strengths of this approach will be amplified by monitoring  
890 cognitive/attentional states in real time and probing the subject and circuit in a  
891 neurally contingent manner.

892

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894

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911

912

## 913 **Author Contributions**

914

915 All authors contributed extensively to the conceptualization of the study, the  
916 experimental design and choice of methods for data analysis. D.P. trained animals,  
917 performed all electrophysiological experiments, collected and analyzed data. D.P.,  
918 R.K. and W.T.N. wrote initial draft of the paper. S.I.R, D.P and R.K. performed the  
919 surgical procedures. All authors contributed analytical insights and commented on  
920 statistical tests, discussed the results and implications, and contributed extensively to  
921 the multiple subsequent drafts of the paper.

922

923

## 924 **Declaration of Interests**

925

926 The authors declare no competing interests.

927

928

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1142  
1143

## 1144 **Methods**

1145

### 1146 **Subjects**

1147

1148 Our experiments were performed on two adult male macaque monkeys (*Macaca*  
1149 *mulatta*) trained to perform a direction discrimination task with reaching movements  
1150 of the arm as operant responses. Neural activity was recorded from populations of  
1151 neurons in dorsal premotor and primary motor cortex while monkeys performed the  
1152 task. All training, surgery, and recording procedures conformed to the National  
1153 Institutes of Health Guide for the Care and Use of Laboratory Animals and were  
1154 approved by Stanford University Animal Care and Use Committee.  
1155

1156

### 1156 **Apparatus**

1157

1158 Monkeys sat in a primate chair in front of a video touchscreen, with their head  
1159 restrained using a surgical implant. The front plate of the chair could be opened,  
1160 allowing the subjects to reach the touchscreen with the arm contralateral to the  
1161 implanted hemisphere. The ipsilateral arm was gently restrained using a delrin tube  
1162 and a cloth sling. Stimuli were shown on the video touchscreen (ELO Touchsystems  
1163 1939L), which allowed us to track hand position at 75Hz and was positioned  
1164 approximately 35 cm away from the monkeys' head. Eye position was continuously  
1165 tracked with an optical eye tracker at 1kHz (EyeLink 1000, SR Research, Canada).  
1166

1167

### 1167 **Motion Discrimination Task**

1168

1169 The task employed is a variation of the classical dots discrimination task, in which  
1170 arm movement was the operant response (Fig. 1a). We used two variants of this task  
1171 that differed based on the stimulus duration employed. The first version was a  
1172 classical fixed duration task, in which every stimulus presentation lasted 1000 ms. We  
1173 termed this version the fixed duration task. In contrast, we also employed a version in  
1174 which the duration of the stimulus presentation varied from trial to trial. The stimulus  
1175 duration ranged from 200-1000 (median 435 ms) and it was randomly chosen on each  
1176 trial by sampling an exponential distribution. We termed this version, the variable  
1177 duration task. For all variants, the trial starts with the onset of a fixation point (FP; 1.5  
1178 degree diameter) on a video touchscreen (Fig. 1a). To initiate the task, the monkey  
1179 was required to maintain both eye and hand fixation within +/- 3 degrees of the FP as  
1180 long as it remained on the screen. Importantly, throughout the entire trial, the monkey  
1181 was required to always maintain direct hand contact with the screen, otherwise the  
1182 trial would be aborted.

1183

1184 After 300 ms of fixation, two targets (1.5 degree diameter) appeared on opposite sides  
1185 of and at same distance from the FP. After a 500 ms delay the random dot stimulus  
1186 was presented for either 1000 ms (fixed duration) or 200-1000 ms (variable duration),  
1187 depending on the task variant, after which it was removed from the screen. On each  
1188 trial a fraction of the dots moved coherently along the horizontal axis in the 0 and 180  
1189 degree directions. The monkey was asked to report the net direction of motion by  
1190 reaching to the target in the corresponding direction. The difficulty of the task was  
1191 adjusted by changing the fraction of dots moving coherently in one direction (motion  
1192 strength) (Britten et al., 1992). After the stimulus offset the monkey either entered a  
1193 delay period during which it was required to withhold his response for 400-900 ms  
1194 (for the fixed duration task) or was immediately presented the go cue (variable  
1195 duration task). The go cue was then signaled by the offset of the FP at which point the  
1196 monkey was free to gaze anywhere and report his decision by reaching to one of the  
1197 two targets. Although gaze was monitored, reward acquisition depended solely on  
1198 reaching to the correct target. Finally, for a response to be considered valid, the  
1199 monkey was required to hold its hand position within +/- 4 degrees of the center of  
1200 the target for 200 ms. The monkey was then rewarded with a drop of juice for correct  
1201 choices and given a timeout (2-4 seconds) for incorrect ones. Zero coherence trials  
1202 were rewarded randomly with a probability of 0.5 since there was no correct response  
1203 on these trials.

1204

### 1205 **Random dots stimuli**

1206

1207 The stimuli used in our psychophysical experiment were random dot kinematograms  
1208 (RDK) generated using MATLAB and Psychophysics Toolbox. Stimuli were  
1209 presented on a 19-inch LCD touch monitor (Elo Touchsystems) with 75 Hz frame rate  
1210 and 800 x 600 pixels resolution positioned 30 cm away from the monkey. The details  
1211 for generating the random dots stimuli have been described previously (Kiani et al.,  
1212 2008). We used the same algorithm and parameters except: (1) the stimulus duration  
1213 was fixed at 1 s for the fixed duration task and variable from 0.2s -1s (exponentially  
1214 distributed) in the variable duration task; (2) the diameter of the stimulus aperture was  
1215 14 degrees, and (3) the speed of the coherent dots was 8 degrees / second. The dot  
1216 density was 16.7 dots/deg<sup>2</sup>/s, and the dot size 2 pixels. The center of the dots stimulus  
1217 was situated 12 degrees above the center of the fixation point. To create the  
1218 impression of motion, the dots in the RDK were split into 3 consecutive sets with the  
1219 same number of elements (1 set displayed for each individual frame) and displaced 3  
1220 frames (40 ms) later. The fraction of dots displaced coherently toward one of the two  
1221 targets was determined by the coherence (motion strength), with the remaining dots  
1222 being displaced randomly. For both monkeys, the motion strength could take one of 6  
1223 possible values: 0%, 3.2%, 6.4%, 12.8%, 25.6% and 51.2%. The direction and  
1224 coherence of the motion were randomly assigned on each trial by sampling from a  
1225 uniform distribution with replacement. For zero-coherence stimuli all dots were  
1226 displaced randomly but, due to the stochasticity of that process, one obtains non-zero  
1227 net motion toward the targets over a small number of frames.

1228

### 1229 **Behavioral Training**

1230

1231 Training two monkeys to perform all versions of the dots discrimination task with  
1232 excellent behavior required a thorough operant conditioning protocol. The protocol

1233 had to be adapted to the individual monkeys since they had very different training  
1234 histories: monkey H was a naive monkey whereas monkey F had been trained on a  
1235 saccade version of the motion discrimination fixed duration task. Monkey H started  
1236 by being rewarded just for touching the touchscreen and then gradually progressed to  
1237 an instructed reach task and from there to a delayed reach task. Once he was  
1238 proficient in using the touchscreen, the dots stimulus was introduced, cueing the  
1239 correct target to reach to at the end of the trial. Only easy coherences were used at  
1240 first, with lower and lower coherences being introduced gradually until the final set  
1241 was used. The final component of training was eye fixation. Eye fixation was trained  
1242 by introducing blocks of trials for which the front plate of the primate chair was  
1243 closed, cueing the monkey to perform the task with eye movements. The fixation  
1244 window size was gradually decreased, and then eye fixation was also required during  
1245 the reach blocks. By aborting trials if eye or hand fixation was broken the subject  
1246 learned that both were required to perform the final task. Monkey F on the other hand  
1247 was already proficient at discriminating motion so the main focus of training was  
1248 achieving proficient use of the touchscreen with his hand. The same initial sequence  
1249 of steps was used to train monkey F to perform delayed reaches. From that point on,  
1250 the training was focused on combining knowledge about the dots task with the  
1251 reaching response. Coherences were also introduced sequentially from highest to  
1252 lowest but at much faster pace compared to monkey H. Recording sessions started  
1253 when good psychophysical performance was achieved.

1254

### 1255 **Behavioral Analysis**

1256

1257 Psychophysical performance was assessed in two ways: by describing the percentage  
1258 of correct choices as a function of (unsigned) stimulus coherence and by describing  
1259 the percentage of right choices as a function of signed stimulus coherence.

1260

1261 The percentage of correct choices as a function of motion strength (stimulus  
1262 coherence) was fit by a cumulative Weibull distribution function (equation 1):

1263

$$P_{correct}(c) = 1 - 0.5 \times e^{(-\frac{c}{\alpha})^\beta}$$

1264

1265

1266 where  $P_{correct}$  is probability correct,  $c$  is motion strength,  $\alpha$  is the psychophysical  
1267 threshold (the value of  $c$  that corresponds to ~82% correct responses), and  $\beta$  is a  
1268 parameter that controls the shape of the function, especially its steepness.

1269

1270 The percentage of rightward choices,  $P_{right}$ , as a function of motion strength and  
1271 direction was fit by a logistic regression (equation 2):

1272

$$P_{right}(c) = \frac{1}{1 + e^{-\beta_1 \times (\beta_0 + c)}}$$

1273

1274 where  $c$  is signed motion strength,  $\beta_1$  is the slope parameter and,  $-\beta_0$  is the motion  
1275 strength corresponding to the indifference point. This value was used to assess the  
1276 monkey's behavioral bias on each session.

1277

1278 To analyze performance as a function of stimulus duration (Fig. 1d) trials in the  
1279 variable duration task were ranked by stimulus duration, binned and fitted with

1280 Weibull curves. In the y-axis we plot the  $\alpha$  (threshold) parameter ( $\log_2$  scale) obtained  
1281 from the fits for each set of trials, and in the x-axes the median duration of the  
1282 stimulus for each bin ( $\log_2$  scale).

1283

1284 For a perfect integrator threshold should decrease linearly with stimulus duration (in  
1285  $\log_2$  vs  $\log_2$  plot) with a slope of -0.5 (Kiani et al., 2008). To assess at what point the  
1286 observed decrease in threshold deviated from that expected for the perfect integrator  
1287 we performed bi-linear fits to the data. We forced the first slope to be -0.5 and let the  
1288 intercept, the second slope and the time of slope change as free parameters. The time  
1289 of slope change obtained from the fits indicates the point at which behavioral  
1290 improvement deviates significantly from the perfect integrator prediction. For the  
1291 regression analyses we used independent bins of 500 trials. For Figure 1d we show  
1292 bins of 500 trials that are incremented by 250 trials to interpolate the data and guide  
1293 the eye.

1294

1295 In addition to psychophysical performance two behavioral metrics related to the arm  
1296 reach itself were also quantified: reaction time (RT) and hand velocity. To obtain  
1297 precise measurements of reaction times and maximum hand velocity we used the raw  
1298 hand position data on each trial. We started by up-sampling the raw data by a factor of  
1299 13 to obtain artificial 1 ms resolution (since it had been acquired at 75Hz). Then we  
1300 smoothed the up-sampled data by performing local linear regression to obtain smooth  
1301 hand traces for each trial. The instantaneous velocity was calculated as the norm of  
1302 the sum of vertical and horizontal speed components (the instantaneous derivative of  
1303 the position). The peak hand velocity was calculated for each trial and reaction time  
1304 was determined as the interval between the presentation of the go signal and the time  
1305 point at which 20% of the peak velocity was reached.

1306

### 1307 **Electrophysiological recordings**

1308

1309 Two multielectrode arrays (Blackrock Microsystems, Utah) with 96 electrodes each  
1310 (1mm long platinum-iridium electrodes, 0.4 mm spacing, impedance 400 kOhm) were  
1311 implanted in primary motor and dorsal premotor cortex of each monkey (Figure 1e).  
1312 The arrays were placed anterior to the central sulcus, posterior to the arcuate sulcus  
1313 and lateral but near the superior pre-central dimple (Churchland et al., 2010). Prior to  
1314 the array implantation, single electrode recordings were performed (FHC, Maine) by  
1315 lowering dura-piercing electrodes (tungsten, average impedance 6 MOhm) through  
1316 burr holes, to determine the best location for the arrays. M-L position was determined  
1317 by performing muscle palpation during recordings and searching for a strong upper  
1318 arm representation; A-P position was determined by strong perimotor/delay activity in  
1319 a delayed reach task for M1/PMd, respectively. The coordinates for the best sites were  
1320 calculated with respect to the center of the chamber and verified during surgery using  
1321 stereotaxic measurements. These coordinates were used to determine the final  
1322 location of the arrays, subject to anatomical constraints (curvature of the cortex, blood  
1323 vessels etc). Continuous neural data were acquired and saved to disk from each  
1324 channel (sampling rate 30 kHz) and thresholded at -4.5 RMS. Waveforms  
1325 corresponding to threshold crossings were sorted offline (Plexon Inc., Dallas) using  
1326 both semi-automatic clustering methods and manual sorting. For all analyses  
1327 presented in this study we did not differentiate between single-units and multi-units.  
1328 Our goal was to maximize population predictive power and spatial coverage of the  
1329 cortex and not just to select the very best isolated single-units. Only units with an

1330 average firing rate of 2 spikes/s or more during dots presentation were analysed in this  
1331 study. The number of units meeting this criterion in each experimental session  
1332 typically ranged from 100-180 per array.

### 1333 1334 **Datasets**

1335  
1336 For each task version and monkey we analyzed all datasets from each brain area that  
1337 met two behavioral inclusion criteria: 1) over 750 trials and 2) a behavioral bias ( $|\beta_0|$ )  
1338 under 5%, as determined by a logistic regression fit. These criteria were imposed to  
1339 guarantee that we have a sizeable number of trials per condition (6 coherence x 2  
1340 directions = 12 conditions) and that the behavior of the monkey is minimally biased,  
1341 such that both neural and behavioral results are more easily interpretable. These  
1342 criteria resulted in a selection of 9 (12) sessions of the fixed duration task and 6 (5)  
1343 sessions of the variable duration task with no delay for monkey H (F), respectively.  
1344 Data from both areas were collected simultaneously and the same recording sessions  
1345 were used.

### 1346 1347 **Peri-stimulus time histograms (PSTHs)**

1348  
1349 PSTHs were generated by aligning spike trains of each trial to relevant task events:  
1350 target onset, stimulus onset, go cue, and movement initiation. These spike trains were  
1351 then convolved with a Gaussian kernel with a 50 msec acausal and a 50 ms causal  
1352 component. The standard deviation of the Gaussian used was 30 msec. The resulting  
1353 spike density functions were then sorted by experimental condition. Once the trials  
1354 were selected for the specified condition, their spike density functions were averaged.

### 1355 1356 **Logistic Regression**

1357  
1358 For each session, the responses of all neurons in 90% of the trials were fit with a  
1359 logistic model that attempted to separate rightward (T1) and leftward (T2) upcoming  
1360 choices. The logistic model was fit in 50 ms windows, advanced in 20 ms steps over  
1361 the entire trial duration (equation 3).  
1362

$$P(T_1|\vec{r}) = \frac{1}{1 + e^{-(\beta_0(t) + \sum_{i=1}^n \beta_i(t) \times r_i(t))}}$$

1363  
1364 Where  $P(T_1|\vec{r})$  is the probability of observing a particular behavioral choice ( $T_i$  or  
1365 rightward choice in this case) given the population response  $\vec{r}$ ;  $r_i(t)$  are the z-scored  
1366 summed spike counts for each neuron and time window,  $\beta_0$  is an intercept term and  
1367  $\beta_i(t)$  are the classifier weights (one for each neuron and time window).  
1368

1369 The remaining 10% of the trials were tested using the previously trained model and its  
1370 accuracy was recorded. The same process was followed 10 times for each window  
1371 (10-fold cross-validation) and the percentage of correctly predicted choices recorded.  
1372 This process was repeated for consecutive windows displaced by 20 ms and yielding a  
1373 prediction accuracy trace for each session and brain area. Both correct and error trials  
1374 were included in this analysis to assure there would not be an imbalance between high  
1375 coherence trials (more likely to be correct trials) and low coherence trials, which  
1376 would bias the classifier to perform better on high coherence trials.  
1377

1378 An L1- regularization technique (LASSO) was used to constrain the norm of the beta  
1379 coefficients fitted by the model to prevent over-fitting (Kiani et al., 2014b). The  
1380 lambda parameter that determines the strength of the penalty for the L1 norm was  
1381 calculated for the 50 ms window preceding the go-cue by sweeping through 25  
1382 potential values and selecting the value with lower deviance by running 10-fold cross  
1383 validation. This lambda value was then used for the model for all time points.

1384  
1385 The exact same procedure was also followed using 150 ms windows (instead of 50  
1386 ms) to test whether choice prediction accuracy could still further improve, when  
1387 applying an identical logistic regression method to the same datasets.

1388  
1389 Finally, a slightly different procedure was used when training a single classifier over  
1390 an entire epoch. The four epochs used for training the four corresponding classifiers  
1391 were:

- 1392
- 1393 • Targets epoch: [-150, 350] ms aligned to targets onset;
- 1394 • Dots epoch: [150, dots offset] ms aligned to dots onset. Dots offset was 1000 ms for  
1395 fixed duration task and between 200-1000 ms for the variable duration task;
- 1396 • Delay/Pre-Go epoch: [-600, 0] ms aligned to go cue;
- 1397 • Peri-movement epoch: [-200, 600] ms aligned to reach;

1398 All valid 50 ms samples of neural data during the selected period (above) for each  
1399 epoch were used as a sample to train the corresponding classifier. The classifier was  
1400 trained on 90% of the trials and tested on 10% of the trials using 10-fold cross-  
1401 validation. As before, LASSO regularization was used to prevent over-fitting. The  
1402 regularization parameter lambda was calculated individually for each epoch through  
1403 cross-validation and chosen as the value with minimum expected deviance. Accuracy  
1404 was calculated as fraction of test trials correctly predicted at every 50 ms long  
1405 window (stepped in 20 ms increments).

#### 1406 1407 **Coherence effects on prediction accuracy**

1408  
1409 For each dataset, coherence effects were assessed by measuring the difference in  
1410 prediction accuracy between consecutive coherence levels: (51.2%-25.6%), (25.6%-  
1411 12.8%), (12.8%-6.4%), (6.4%-3.2%), (3.2%-0%). Five 200 ms long periods during  
1412 the dots presentation were considered. For each period, the five differences in  
1413 prediction accuracy were averaged across time. Results for each period, brain area  
1414 and task were combined across datasets. The Wilcoxon signed rank test ( $p < 0.005$ )  
1415 was used to assess if coherence accuracy differences were considered significantly  
1416 larger than 0. The same criterion was used to assess significance of differences in  
1417 coherence effects magnitude between brain areas within the same time period.

#### 1418 1419 **Latency analysis**

1420  
1421 We determined the latency for choice predictive signals during the dots period as the  
1422 first of three consecutive (and non-overlapping) 50 ms time steps for which the  
1423 prediction accuracy is significantly larger than chance (0.5) according to a Wilcoxon  
1424 signed rank test,  $p < 0.001$ .

1425

## 1426 **Decision Variable**

1427

1428 When performing logistic regression on the population activity, the set of weights  
1429 associated with each neuron form the hyperplane that best separates leftward and  
1430 rightward choices for the corresponding time window (50 ms width at a time). For  
1431 each trial and time point, the distance of the population state to this hyperplane is  
1432 given by the model choice log odds, i.e. it corresponds to the model's certainty about  
1433 the upcoming choice of the monkey—the further from the hyperplane, and thus the  
1434 larger the distance, the higher the confidence of the model on its estimate of the  
1435 eventual choice of the animal (equation 4):

1436

$$DV = \log \frac{P(T_1|\vec{r})}{P(T_2|\vec{r})} = \beta_0(t) + \sum_{i=1}^n \beta_i(t) \times r_i(t)$$

1437

1438 Where  $r_i(t)$  are the z-scored summed spike counts for neuron  $i$  and time window  $t$ ,  
1439  $\beta_0(t)$  is an intercept term and  $\beta_i(t)$  are the classifier weights (one for each neuron and  
1440 time window). We use this distance as a proxy for an internal decision variable (DV)  
1441 and study its dynamics as a function of stimulus difficulty and trial epoch. Using  
1442 longer time windows of neural activity as predictors of choice increased the accuracy  
1443 even further (Supp. Fig. 5a) at the expense of time resolution.

1444

## 1445 **Slope Analysis**

1446

1447 To analyze the dependency of our putative decision variable on the stimulus strength  
1448 we fit the single trial DV traces with a tri-linear curve. Data in the interval [0-500] ms  
1449 aligned to dots onset was used to fit the curves. For the variable duration task no data  
1450 after the go-cue was presented was used in this fit. We fix the first slope at zero since  
1451 the stimulus does not influence the neural representation of choice within the first  
1452 ~100-150 ms following stimulus onset. The intercept, the 2nd and 3rd slopes, as well  
1453 as the transition times are all free parameters. All free parameters were fit to minimize  
1454 squared error. We used the value of the 2nd slope to quantify the DV initial rate of  
1455 rise due to motion information. Since the subsequent analyses focused on this  
1456 parameter, variable duration trials with stimulus duration in the [200,500] ms range  
1457 were also used.

1458 The curves were fitted independently for each trial and the fitting procedure was blind  
1459 to stimulus coherence or task variant. Only correct trials were used in this analysis.  
1460 Within each task we then tested if the slopes resulting from the fitting procedure had a  
1461 statistically significant dependence on coherence. We did this in two ways: 1) by  
1462 regressing slopes as a function of stimulus coherence and 2) by regressing slopes as a  
1463 function of  $\log_2(\text{stimulus coherence})$ . The results were similar in both cases.

1464

1465 Finally we tested the effect of coherence, task variant, and their interaction on slopes  
1466 across tasks for each brain area and target direction by fitting the following model:

1467

$$DV_{slope} = \beta_0 + \beta_1 \times C + \beta_2 \times I + \beta_3 \times C \times I$$

1468

1469 Where  $DV_{slope}$  is the 2<sup>nd</sup> slope,  $C$  is the magnitude of the stimulus coherence,  
1470 normalized to 1 and  $I$  is the task identity (0 for fixed duration, 1 for variable  
1471 duration).

1472

1473 The resulting  $\beta_0$  is the intercept term,  $\beta_1$  quantifies the effect of coherence on slopes  
1474 (across tasks),  $\beta_2$  quantifies the shift in slope magnitude between tasks (across  
1475 coherences) and  $\beta_3$  captures the coherence dependency of the offset of the slopes  
1476 between tasks. A significant and positive/negative  $\beta_1$  value would indicate slopes  
1477 increase/decrease as a function of coherence, a significant and positive  $\beta_2$  value  
1478 would imply slopes are higher for the variable duration task compared to the fixed  
1479 duration task (across coherences), and a significant and positive  $\beta_3$  value would imply  
1480 the offset between variable duration and fixed duration slopes is coherence dependent.

1481

1482 All slope analyses were done on correct trials only to assure coherence effects were  
1483 not a result of including higher number of incorrect trials for low coherences.

1484

### 1485 **Behavioral metrics prediction**

1486

1487 We attempted to predict/explain four behavioral metrics based on neural activity  
1488 throughout the trial: hand reaction time, eye reaction time, hand peak velocity and eye  
1489 peak velocity.

1490 To predict hand or eye Reaction Time (RT) based on neural activity we performed  
1491 Ridge regression on the z-scored firing rates of all units within a 150 ms window  
1492 according to:

1493

$$RT_i = \beta_0(t) + \sum_{i=1}^n \beta_i(t) \times r_i(t)$$

1494

1495

1496 Where  $RT_i$  is the behavioral reaction time on a given trial,  $n$  is the number of units,  
1497  $r_i(t)$  is response of unit  $i$  at time  $t$  and the  $\beta$  coefficients are the fit model parameters.

1498 For each window, a different model was trained for each reach direction (left and  
1499 right) on 90% of the correct trials that lead to the corresponding choice. Then the RTs  
1500 on the remaining 10% of the trials were estimated using the trained model and the  
1501 units firing rates. We performed this same process 10 times for each window (10-fold  
1502 cross validation) and obtained a set of estimated Reaction Times. We then performed  
1503 a linear regression between the estimated and the observed reaction times for all trials  
1504 and recorded the R-squared value. Finally, we slid the window by 20 ms and repeated  
1505 the process until all relevant epochs of the trial were tested. The adequate Ridge  
1506 parameter was estimated independently for each dataset and reach direction for the  
1507 window comprising [200, 350ms] after the Go cue, where the RT signal tended to be  
1508 strongest. The estimation was performed using 10-fold cross validation over 20  
1509 potential values. The value corresponding to the smallest testing error was chosen and  
1510 used to regularize the linear model in every window. The exact same procedure was  
1511 followed when attempting to predict hand and eye peak velocity. Trials with hand RT  
1512 lower than 150 ms or higher than 800 ms were excluded from this analysis.

1513

### 1514 **Integration models**

1515

1516 We investigated which variations of the integration-to-bound models could potentially  
1517 explain changes in the dynamics of single trial DVs in the fixed and variable duration  
1518 tasks. To contrast quantitative predictions of these models, we implemented a basic  
1519 integration model and its three key variants for acceleration of choice representation

1520 by changing input gain, urgency, and recruitment of choice-representing units. The  
1521 basic model assumes that two large neural populations integrate sensory evidence in  
1522 favor of the two competing choices. Each integrator receives two types of inputs. The  
1523 first is the momentary evidence about motion:

$$e(t) = s(t) \times g(t)$$

1524 where  $s(t)$  is a random draw from a Gaussian distribution and  $g(t)$  is a gain term that  
1525 scales the input of the integrator. The mean of the Gaussian distribution of  $s(t)$  is  
1526  $k \times C$  for one integrator and  $-k \times C$  for the second integrator, where  $C$  is the signed  
1527 motion coherence in a trial, and  $k$  is the sensitivity coefficient for motion on the  
1528 display monitor. The linear dependence of the mean of momentary evidence on  
1529 motion strength is compatible with neural responses in motion selective areas MT and  
1530 MST (Britten et al., 1996, Celebrini and Newsome, 1994). The standard deviation of  
1531 the Gaussian distribution is 1. The second input to the integrators is an urgency signal  
1532 that drives both integrators toward their bounds. The accumulated evidence is:

$$v(t) = \int (e(t) + u(t)) dt$$

1533 Each integrator has a lower reflective bound  $B_l$  and an upper absorbing bound  $B_u$   
1534 (Kiani et al., 2014a). The integration continues until one of the integrators reaches the  
1535 upper bound. At that time, a choice is made and the two integrators maintain their  
1536 states until the end of the motion presentation period. The model shows a monotonic  
1537 improvement of choice accuracy with motion strength, consistent with the monkey's  
1538 behavior.

1539  
1540 To mimic our recordings, we simulated 100 spiking units from each of the two  
1541 integrator populations. The spikes were generated based on an inhomogeneous  
1542 Poisson process. The instantaneous firing rate of each unit at each moment in a trial  
1543 was a weighted average of the accumulated evidence and a choice-representing  
1544 signal:

$$r_i(t) = \alpha_i v(t) + \gamma_i \mathfrak{I}(t)$$

1545 where  $r_i(t)$  is the firing rate of unit  $i$  at time  $t$ .  $\alpha_i$  and  $\gamma_i$  are weights between 0 and 1  
1546 and determine the tuning of the neuron for representing integrated evidence and  
1547 choice. The choice representing signal,  $\mathfrak{I}(t)$ , is assumed to be a monotonic function  
1548 created by a non-linear transformation of  $v(t)$ . We chose an accelerating function  
1549 based on distance of accumulated evidence from the decision bound ( $B_u$ )

$$\mathfrak{I}(t) = \begin{cases} \rho_{max} \Phi(v(t), B_u, \sigma) & \text{for } v(t) < B_u \\ \rho_{max} & \text{for } v(t) \geq B_u \end{cases}$$

1550 where  $\Phi(\cdot)$  is a cumulative Gaussian function,  $\rho_{max}$  sets the maximum of  $\mathfrak{I}(t)$ , and  
1551  $\sigma$  determines the rate of acceleration. Introducing more realism by allowing response  
1552 correlations, similar to those observed in electrophysiological recordings, or testing  
1553 other monotonic functions did not significantly change our conclusions about the  
1554 models.

1555  
1556 We simulated 3000 trials for each motion direction and coherence, saved the spike  
1557 times of the units, and used a logistic regression to calculate the single trial DVs, just  
1558 as we did for the PMd and M1 neural responses. For the base model and its gain and  
1559 urgency variants,  $\gamma_i$  were set to 0, making the units represent only the accumulation of  
1560 evidence. For the progressive recruitment model,  $\gamma_i$  could take any value between 0  
1561 and 1, making the neurons represent a mixture of accumulated evidence and  
1562 categorical choice signal.  $\alpha_i$  and  $\gamma_i$  were chosen independently. For the simulations  
1563 presented in this paper, the parameters of the base model were  $k = 0.3$ ,  $g(t) = 1$ ,

1564  $u(t) = 0$ ,  $B_l = -5$  and  $B_u = 20$ . The same parameters were used for the progressive  
1565 recruitment model, while  $\rho_{max}$  was set to 40. For the model with high input gain,  
1566  $g(t)$  linearly increased from 1 to 3 over 1000ms. For the model with low gain,  $g(t)$   
1567 grew from 1 to 1.25. For both models  $u(t)$  was 0. For the models with low and high  
1568 urgency,  $u(t)$  was  $0.005 \text{ ms}^{-1}$  and  $0.025 \text{ ms}^{-1}$ , respectively, and  $g(t) = 1$ . Our  
1569 conclusions are not critically dependent on these specific numbers and hold for a wide  
1570 range of model parameters, as long as the upper absorbing bound is low enough to  
1571 curtail the integration process, compatible with the monkeys' behavior (Fig. 1).  
1572 Simulations of the integration process and spiking of the model units were done with  
1573 1ms time steps.

### 1574 1575 **Stability of the population choice vector**

1576  
1577 For each dataset, we divided the trials in two disjoint sets. Within each set of trials,  
1578 we then modeled the (z-scored) firing rate of each unit at each point as a linear  
1579 combination of task related predictors (equation 9):  
1580

$$r_i(t) = \beta_0 + \beta_{coh} \times coh_i + \beta_{choice} \times choice_i + \beta_{difficulty} \times difficulty_i$$

1581  
1582 Where  $\beta_0$  is the intercept term,  $coh_i$  is the signed stimulus coherence on trial  $i$ . (1 for  
1583 51.2% rightward motion and -1 for 51.2% leftward motion),  $choice_i$  is the behavioral  
1584 choice on trial  $i$  (1 right choice and -1 for left choice) and  $difficulty_i$  is the absolute  
1585 stimulus coherence on trial  $i$  (1 for 51.2% trials and 0 for 0% trials)  
1586

1587 At every 10 ms interval, we obtained a  $\beta_{choice}$  coefficient for each unit. We  
1588 concatenated these values for all units into a vector  $\vec{\beta}_{choice}$  and normalized it. We  
1589 repeated this same procedure across all time points and obtained a matrix  $B_{1,choice}$ .  
1590 We then followed the exact same steps for the second set of trials and obtained a  
1591 second matrix  $B_{2,choice}$ . Next, we projected  $B_{1,choice}$  onto  $B_{2,choice}$  to obtain a cross-  
1592 validated measure of vector alignment (dot product) matrix. Because  $B_{1,choice}$  and  
1593  $B_{2,choice}$  were calculated using disjoint sets of trials the diagonal values are  
1594 meaningful and not set to 1 by convention (Fig. 6, Supp. Figs 16 and 17). To further  
1595 average out spurious vector alignment when the choice signal is small, for each  
1596 dataset we performed the dot product matrix calculation 20 times always starting from  
1597 different sets of trials. We then averaged the dot product matrices across iterations  
1598 and finally across datasets within each condition (brain area, task - Fig. 6a-d, Supp.  
1599 Figs 16 and 17). For the comparison across tasks we used data from 3 sessions in  
1600 monkey F for which we collected data on the fixed duration task and the variable  
1601 duration task back to back (Fig. 6e-f). In total, these sessions comprised 1425 trials in  
1602 the fixed duration task and 2466 trials in the variable duration task. For these sessions,  
1603 neural activity was hand sorted and only channels with waveform shapes deemed  
1604 stable and easily identifiable in both blocks of trials were included in the analyses.  
1605 The sorting procedure was done prior and without knowledge of the results of the  
1606 choice stability analyses. The median average of channels excluded this analysis was  
1607 only 8 out of up to 96 channels.  
1608

1609 The analysis of the stability of the population choice vector could have been  
1610 implemented using the discriminant hyperplanes obtained from the logistic regression  
1611 analysis. However, we instead performed the linear regression described above for

1612 two reasons. First, the beta values for the discriminant hyperplane are obtained using  
1613 aggressive L1 regularization, which pushes the lowest weights to zero to improve  
1614 prediction accuracy and avoid overfitting. The logistic classifier could underestimate  
1615 the contribution of neurons with small but significant choice representation especially  
1616 late in the trial when strong choice selectivity arises in the population. This scenario  
1617 would lead to “artificially” lower dot product of the choice axes across time. Instead  
1618 we used three regressors in our linear model for choice, signed motion strength and  
1619 absolute motion coherence. The choice regressor will capture the choice  
1620 representation while the signed motion regressor will capture motion related signals  
1621 that are not fully explained by choice. Finally, we included a stimulus difficulty  
1622 regressor that captures non-directional motion coherence signals whose presence has  
1623 been reported in some LIP cells (Meister et al., 2013).

1624

### 1625 **Choice predictive units**

1626

1627 We applied the same linear model described above (equation 9) to model the (z-  
1628 scored) firing rate of each unit at each time point and across all trials. For each time  
1629 point we extracted a  $\beta_{choice}$  and an associated p-value. We considered a unit to be  
1630 significantly modulated by choice if  $\beta_{choice}$  was significantly different from zero at  
1631 five consecutive 10ms time points ( $p < 0.05$ , Holm-Bonferroni corrected across all time  
1632 points). The first of those data points was considered to be the onset of significant  
1633 modulation for choice for that particular unit. We extended this analysis across all  
1634 units within a dataset and calculated for each time point the cumulative fraction of  
1635 units with significant choice modulation. The results were then averaged across  
1636 datasets within the same condition (brain area, task).

1637

1638 To quantify how reliably each neuron predicted choice over time, we calculated the  
1639 auROC (Shadlen and Newsome, 2001) metric for every 50 ms of the periods  
1640 analyzed. According to our convention, right preferring neurons had  $1 > \text{auROC} > 0.5$   
1641 and left preferring neurons  $0 < \text{auROC} < 0.5$  (Supp. Fig.24). To collapse across both  
1642 choice directions, we calculated  $|\text{auROC} - 0.5|$  (Fig. 7c-f). The units analyzed were  
1643 collected in a session with both a fixed and variable duration block (monkey F) from  
1644 channels whose waveforms were deemed stable (see above). For this representative  
1645 session (Fig. 7c-f) only data from one channel in PMd and eight channels in M1 (out  
1646 of up to 96) were excluded.

1647

### 1648 **Unit dropping**

1649

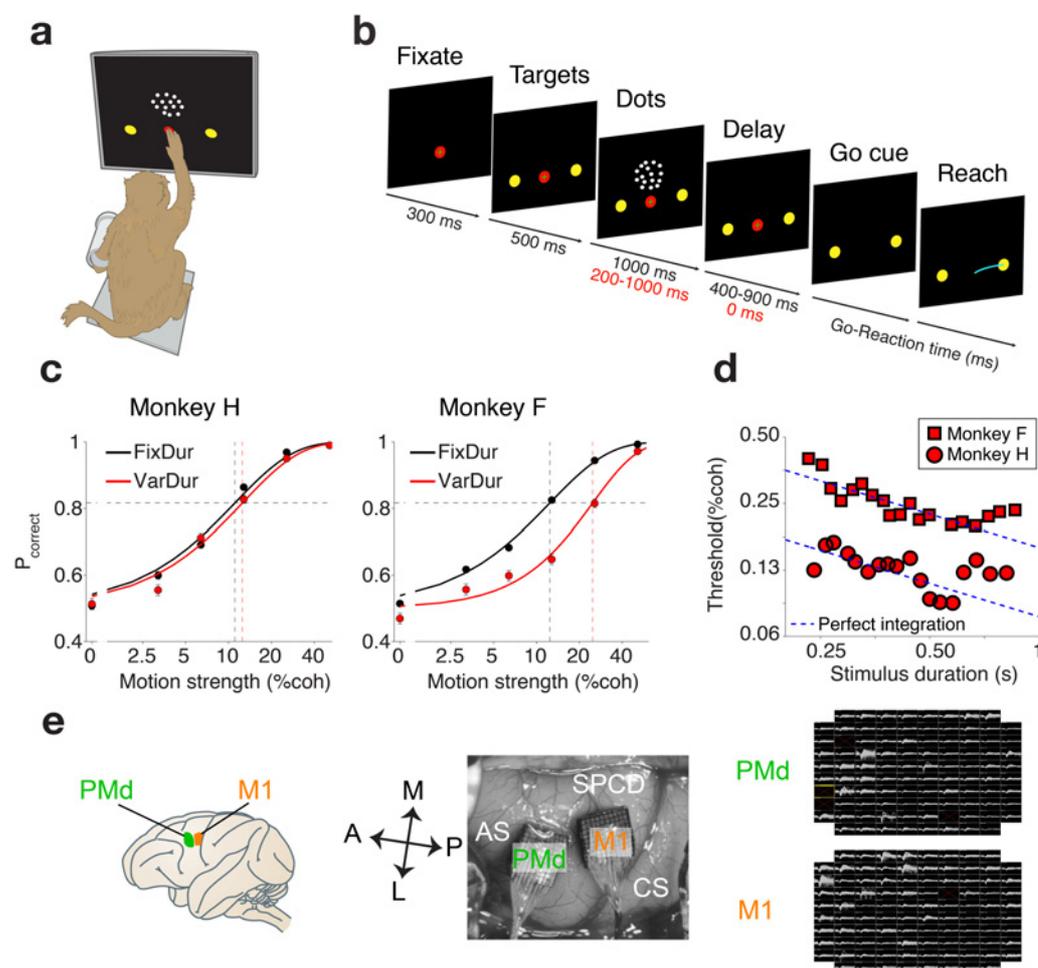
1650 For the unit dropping analysis we fit a logistic model (equation 3) to data obtained in  
1651 the last 50 ms of dots presentation using 10-fold cross validation, just as before. The  
1652 lambda regularization parameter however, was in this case fit to the same 50 ms  
1653 epoch we would test (again using 25 potential values and 10-fold cross validation).  
1654 The set of beta coefficients of the model corresponding to the lowest deviance lambda  
1655 parameter was then chosen and ranked by magnitude. We removed from the data the  
1656 unit with highest beta coefficient and re-trained and re-tested the model using 10-fold  
1657 cross-validation and recorded the accuracy. This process was repeated 70 times until  
1658 the 70 units with highest beta coefficients (ranked using the full model) were all  
1659 dropped in descending order.

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## Figures



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**Figure 1 - Motion discrimination task, psychophysical performance and recording locations and techniques.**

1670 **a) Behavioral setup** - The monkey performed the motion discrimination task on a  
1671 touchscreen using one arm, while the other arm remained gently restrained. Eye  
1672 position was continuously tracked using an infrared mirror placed in front of the  
1673 monkey's eyes.

1674 **b) Direction discrimination task structure** - Trials start with the onset of a fixation  
1675 point on the touchscreen. Once both eye and hand fixation are acquired two targets  
1676 appear on the screen. The motion stimulus was shown after a short delay (500 ms)  
1677 and lasted 1000 ms (200-1000 ms) for the fixed (variable) duration version. The dots  
1678 offset was followed by a 400-900 ms delay in the fixed duration version whereas no  
1679 delay was present for variable duration version. At the end of the delay, the offset of  
1680 the fixation point cued the monkey to report his decision by making a hand reach  
1681 movement to the appropriate target.

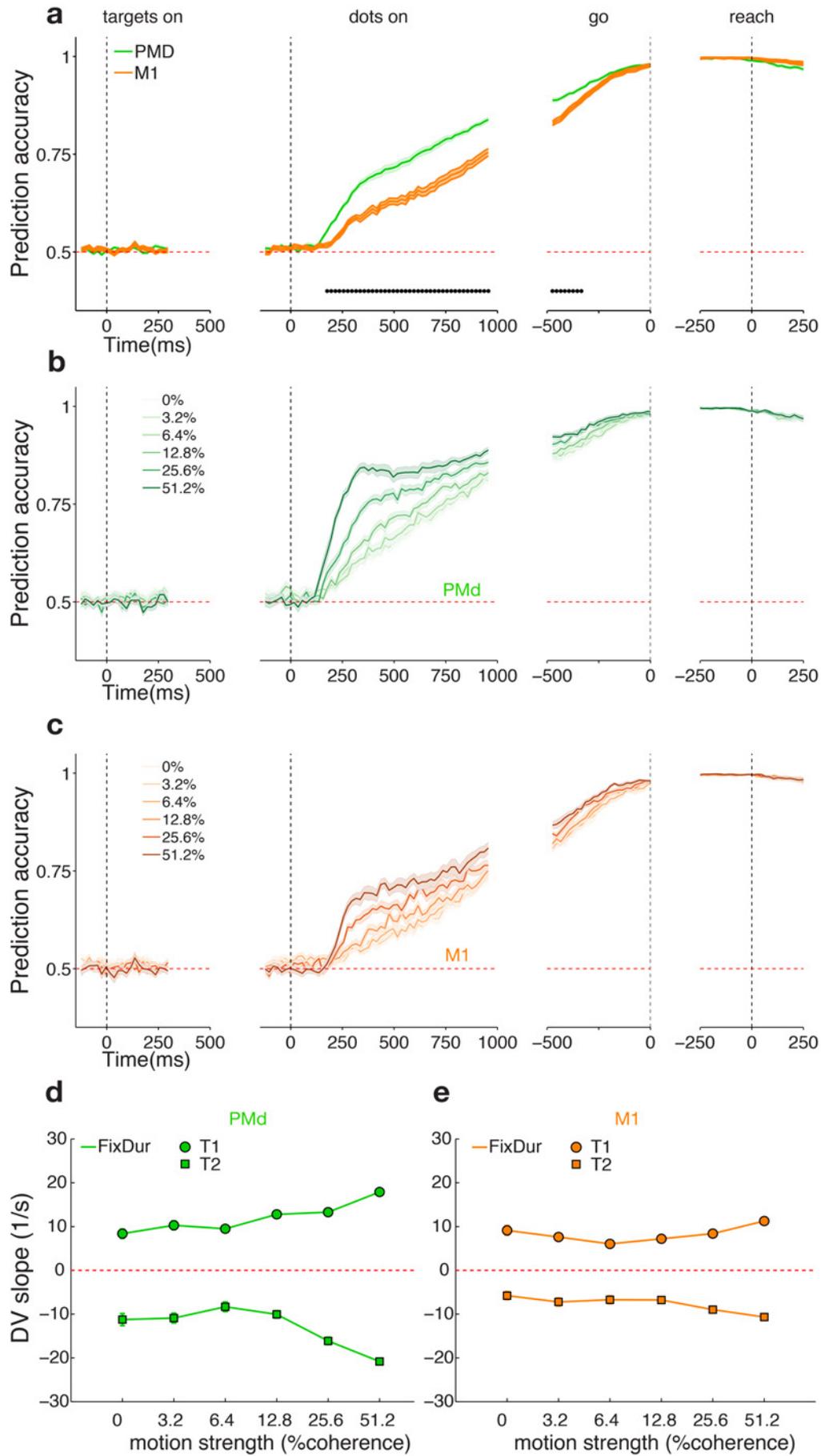
1682 **c) Psychophysical performance in the motion discrimination task.** Percentage  
1683 correct is plotted as a function of motion coherence for the fixed duration version  
1684 (black) and the variable duration task (red) for monkey H (left panel) and monkey F

1685 (right panel). Observed data points (+/- SEM) are represented by the red and black  
1686 markers. The data for each task was independently fit with Weibull curves (red and  
1687 black curves). 17167/ 17440 trials for the fixed duration task and 4923/5381, trials for  
1688 the variable duration task for monkey H/F, respectively.

1689 **d) Psychophysical thresholds in the variable duration motion discrimination**  
1690 **task.** Psychophysical threshold is plotted as a function of stimulus duration for  
1691 monkey H (circles) and monkey F (squares). Dashed blue lines show predicted perfect  
1692 accumulation for each subject. The observed performance deviates from perfect  
1693 accumulation for stimuli longer then 533/682 ms for monkey H/F respectively.

1694 **e) Location of the two multielectrode arrays.** Two 96 channel Utah arrays were  
1695 implanted in primary motor and dorsal premotor cortex as judged by anatomical  
1696 references (left and middle panels). Example waveforms collected from PMd and M1  
1697 for the same experimental session (monkey H, right panel). White squares denote  
1698 ground pins in the four corners of the arrays.

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1702 **Figure 2 - Neural population choice prediction accuracy on single trials in the**  
1703 **fixed duration task (pooled results across 2 monkeys).**

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1705 **a) PMd is more choice predictive than M1 during the stimulus presentation but**  
1706 **not later in the trial.** Average prediction accuracy (see Methods) over time +/- SEM  
1707 for both monkeys. PMd (M1) data are plotted in green (orange). Black dots denote  
1708 time bins for which the prediction accuracy was significantly different between the  
1709 two areas (Wilcoxon signed rank test,  $p < 0.05$  Holm-Bonferroni correction for  
1710 multiple comparisons).

1711 **b) Choice prediction accuracy in PMd rises faster for easier trials during**  
1712 **stimulus presentation.** Average choice prediction accuracy as function of stimulus  
1713 difficulty. Easy stimuli are represented in darker tones while harder stimuli are plotted  
1714 in lighter tones, and shading corresponds to +/- SEM. Same data as **a)** (green trace),  
1715 except prediction accuracy is calculated individually for each stimulus difficulty.

1716 **c) Choice prediction accuracy in M1 rises faster for easier trials during stimulus**  
1717 **presentation.** Same data as **a)** (orange trace), except prediction accuracy is calculated  
1718 individually for each stimulus difficulty. Figure conventions as in **b)**.

1719 **d) Single-trial decision variable slopes in PMd co-vary with stimulus coherence.**  
1720 Average of single trial DV slopes are plotted as a function of stimulus coherence and  
1721 choice. Positive values (circles) correspond to T1 (right) choices and negative values  
1722 (squares) to T2 (left) choices (correct trials only). Error bars indicate +/- SEM across  
1723 trials.

1724 **e) Single-trial decision variable slopes in M1 co-vary with stimulus coherence.**  
1725 Same as **d)** for M1.

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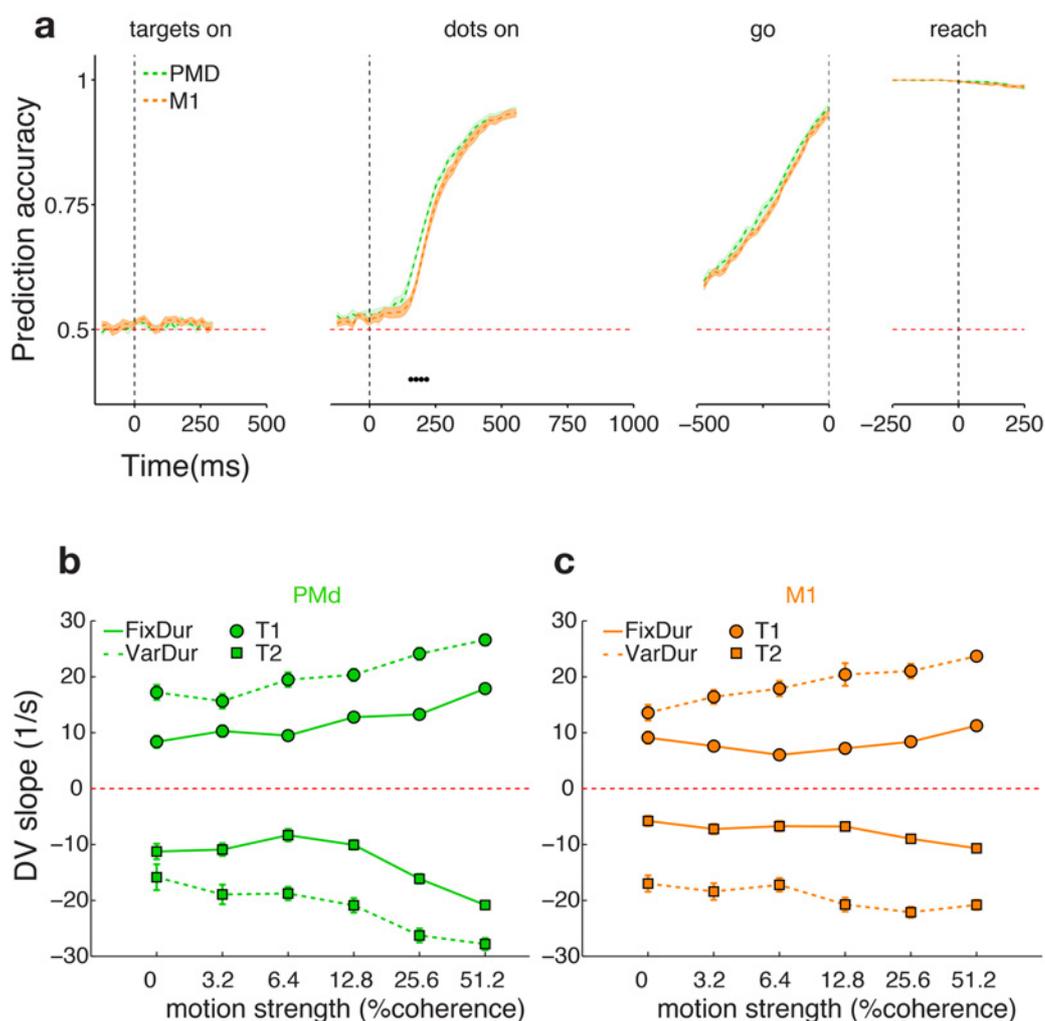
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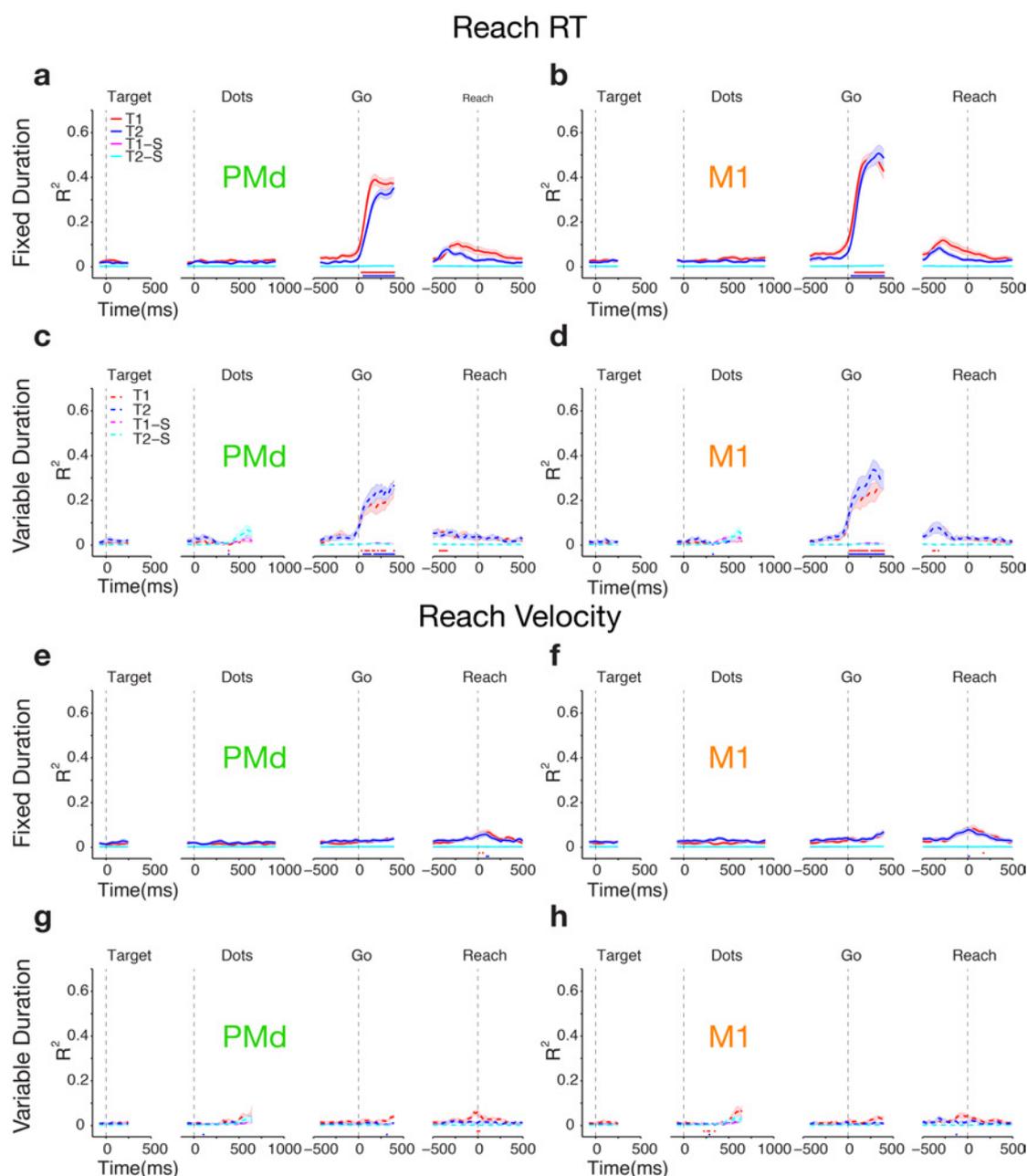
**Figure 3 - Effects of stimulus duration uncertainty on choice prediction accuracy and model decision variable (pooled results across 2 monkeys).**

**a) Average prediction accuracy for variable stimulus duration sessions increases during the stimulus presentation.** Equivalent to Figure 2a, but for variable stimulus duration sessions (same figure conventions). In the “dots on” panel, data were only included prior to the offset of the stimulus, ensuring that peri-movement activity did not affect the firing rates in this epoch. Because the visual stimulus varied in duration, fewer trials contribute to the trace as time progresses. In contrast to Figure 2a, prediction accuracy rises much faster and reaches higher values when the stimulus duration is uncertain. Differences between PMd and M1 dynamics are highly reduced under conditions of uncertainty.

**b) Single-trial DV slopes for PMd increase for the variable duration task while maintaining co-variation with stimulus coherence.** Data points show average single-trial DV slopes as a function of stimulus coherence and choice for variable stimulus duration (dashed lines) and fixed stimulus duration (solid lines, same data as Figure 2d) sessions. Error bars indicate +/- SEM across trials.

**c) Single-trial DV slopes for M1 increase for the variable duration task while maintaining co-variation with stimulus coherence.** Same as **b)** for M1. Figure

1763 conventions as in **b**).  
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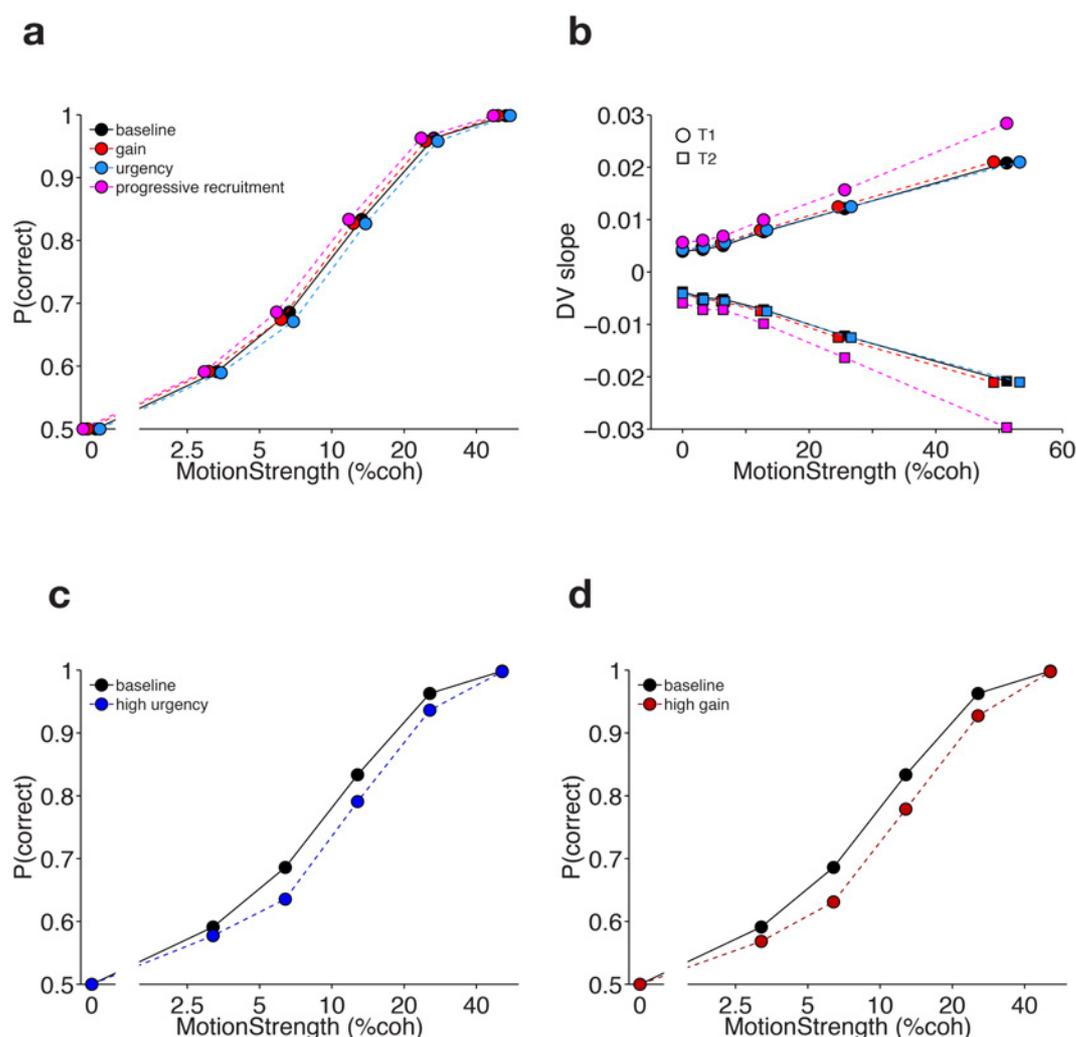


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**Figure 4 - Neural activity in PMd and M1 only becomes predictive of RT and hand velocity around the go-cue in both tasks (pooled results across 2 monkeys).**

**a) Fraction of variance explained by a linear model regressing unit activity in PMd against reaction time for the fixed duration task only increases after the go cue.** Red traces represent average fraction of variance for rightward choices and blue traces for leftward choices  $\pm$  SEM (shaded areas). Across the population, neural activity only becomes a reliable RT predictor on or after the time of the go cue. Magenta and cyan lines (highly overlapping) show results from a model trained on shuffled data as a control. Red (Blue) dots above the x-axes denote time points for which the explained variance was significantly different from baseline (defined as the

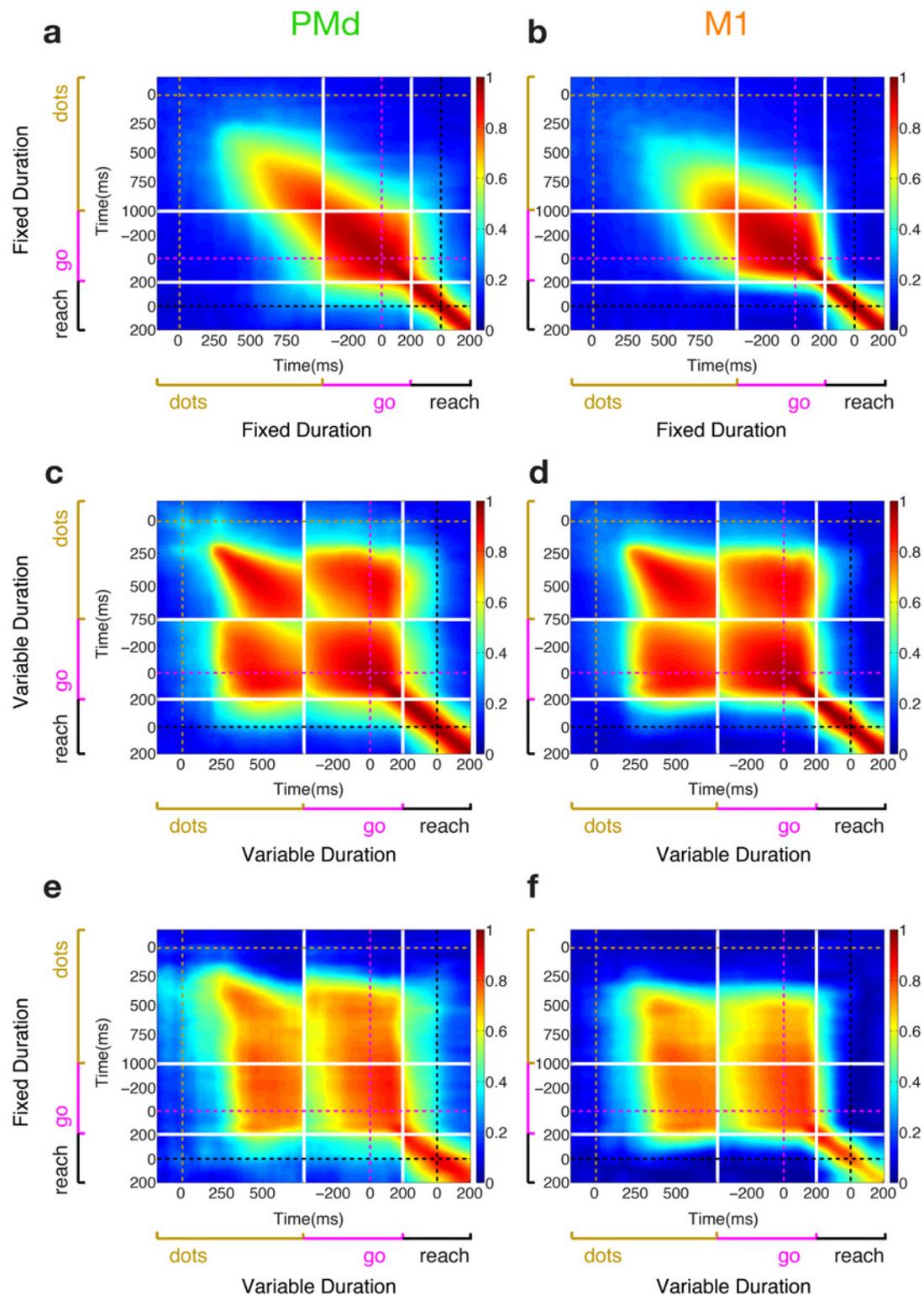
1779 average for [-100, 200] aligned to targets onset) for T1 (T2) according to Wilcoxon  
 1780 signed-rank test ( $p < 0.01$  Holm-Bonferroni correction for multiple comparisons).  
 1781 Median RTs for fixed duration task monkey H: 361 ms, monkey F: 424 ms.  
 1782 **b) Fraction of variance explained by a linear model regressing unit activity in**  
 1783 **M1 against reaction time for the fixed duration task only increases after the go**  
 1784 **cue.** Same as a) for M1. Figure conventions as in a)  
 1785 **c) Fraction of variance explained by a linear model regressing unit activity in**  
 1786 **PMd against reaction time for the variable duration task only increases after the**  
 1787 **go cue.** Figure conventions as in a). Median RTs for variable duration task monkey  
 1788 H: 335 ms, monkey F: 427 ms.  
 1789 **d) Fraction of variance explained by a linear model regressing unit activity in**  
 1790 **M1 against reaction time for the variable duration task only increases after the**  
 1791 **go cue.** Figure conventions as in a)  
 1792 **e)-h) Same as a)-d) for hand peak velocity.** Across the population, neural activity is  
 1793 a poor predictor of hand peak velocity throughout the trial; a slight increase in  
 1794 variance explained occurs only around reach initiation.  
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1797 **Figure 5 – Modeling results suggest that the progressive recruitment model can**  
 1798 **explain the increase in the DV slopes for the variable duration task.** When the  
 1799 parameters of the urgency, gain, and progressive recruitment models are adjusted to  
 1800 match the psychometric function under two task conditions (a), only the progressive  
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1802 recruitment model could replicate the increased DV slopes observed in the data **(b)**.  
1803 Because the curves were highly overlapping, data points in **(a)** were offset on the x-  
1804 axis by multiplying the x-coordinates by a factor  $c$  for each curve ( $c_{baseline} =$   
1805  $1.04, c_{gain} = 0.96, c_{urgency} = 1.08, c_{PRM} = 0.92$ ) to aid interpretation. Same  
1806 procedure was performed in **(b)** with  $c_{baseline} = 1, c_{gain} = 0.96, c_{urgency} =$   
1807  $1.04, c_{PRM} = 1$ . Increasing urgency or gain to match the increased DV slopes leads  
1808 to significant changes in the psychometric function, inconsistent with the observed  
1809 data **(c and d)**.  
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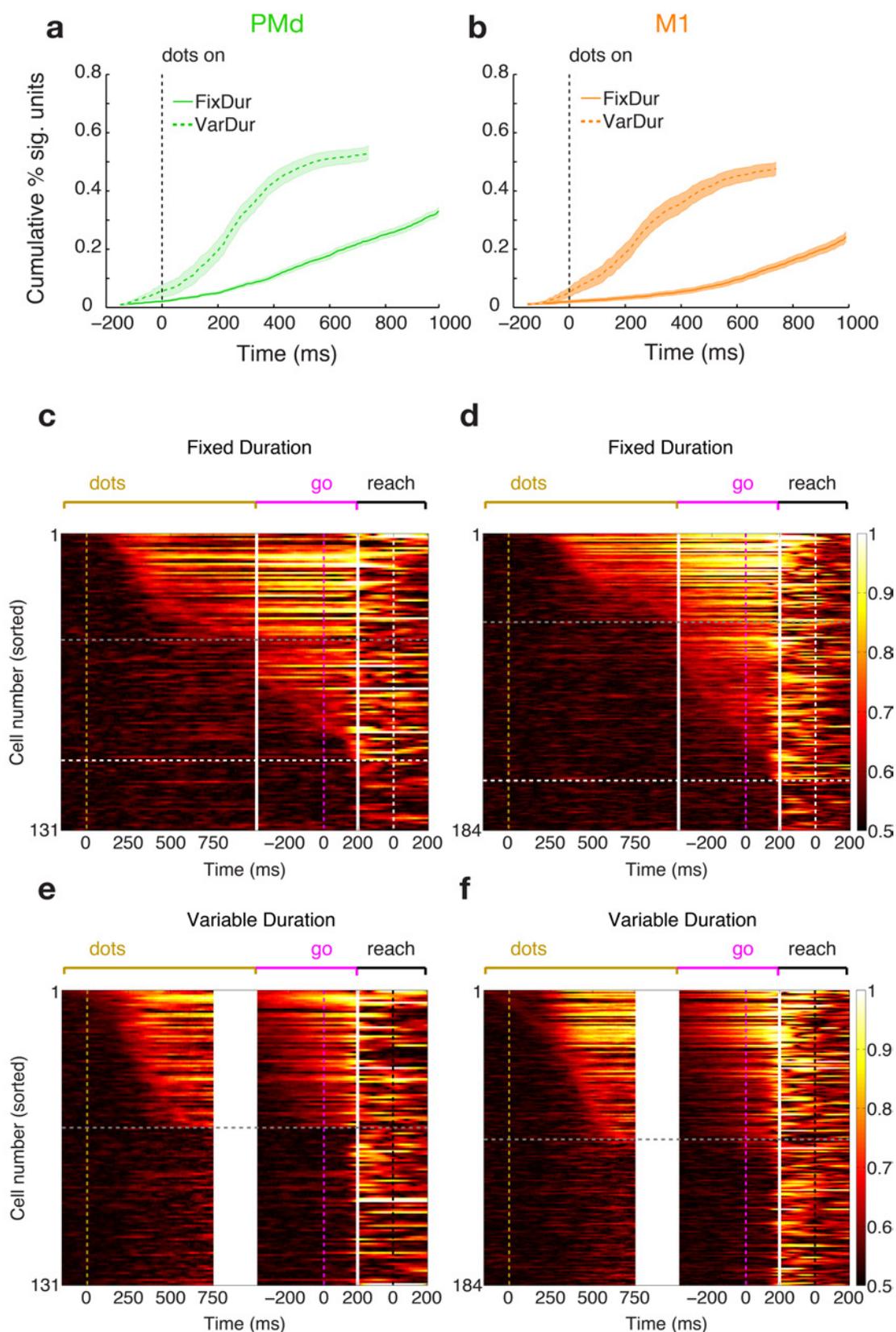
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1817 **Figure 6 – Stability of choice representation during dots is dependent on the**  
1818 **statistics of stimulus duration (pooled results across 2 monkeys).**

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1820 **a) Choice representation only becomes stable late in the dots presentation period**  
1821 **in the fixed duration task.** Heat map shows the dot product of the choice vector  
1822 (vector of beta values for choice) across time. Vectors were obtained using 50 steps of

1823 2-fold cross-validation. Warm colors correspond to very high overlap between vectors  
1824 whereas cool colors denote little projection between vectors. In PMd (left panel)  
1825 choice representation becomes stable ~600 ms after stimulus presentation. In M1  
1826 (right panel) this phenomenon occurs even later around ~750 ms. Note how broadly  
1827 stable the choice signal is during the delay period and how locally stable it is around  
1828 the reach. White solid lines denote the separation of epochs (dots end, and go cue  
1829 +200 ms), golden, magenta and black dashed lines mark the dots onset, go cue and  
1830 reach initiation, respectively. Data from both monkeys. **b) Same as a) for M1.**  
1831 **c) Choice representation becomes stable very early in the dots presentation**  
1832 **period in the variable duration task.** Heat map shows the dot product of the choice  
1833 vector (vector of beta values for choice) across time. The choice signal is already very  
1834 stable only 300 ms after the stimulus presentation both in PMd (left panel) and M1  
1835 (right panel). Unlike in **a)** and **b)**, the pre-go period in the variable duration task  
1836 overlaps with the dots period because of the absence of a delay period; thus  
1837 correlations in the off-diagonal quadrants should be interpreted with caution since the  
1838 same data can be correlated against themselves. Figure conventions as in **a)**. Data  
1839 from both monkeys. **d) Same as c) for M1.**  
1840 **e) Choice representation is stable across tasks.** Heat map shows the dot product of  
1841 the choice vector (vector of beta values for choice) across time between the fixed  
1842 duration task (y-axis) and the variable duration task (x-axis). Note that the  
1843 representation of choice in the second half of the dots presentation and delay period  
1844 on the fixed duration task strongly overlaps with the early choice representation in the  
1845 variable duration task. Figure conventions as in **a)**. Data from monkey F. **f) Same as**  
1846 **e) for M1.**  
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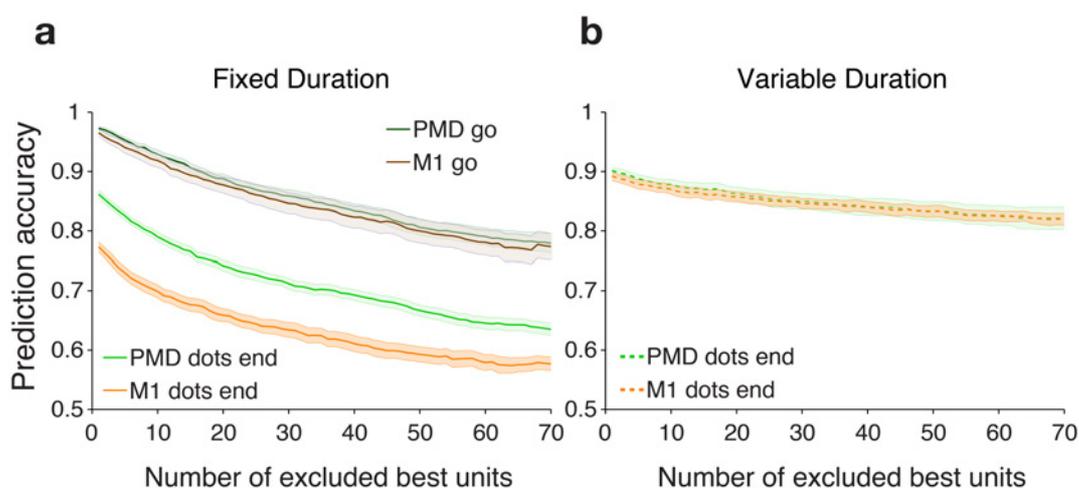


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**Figure 7 – Recruitment of choice predictive cells accelerates for both brain areas under uncertainty conditions.**

**a) Fraction of units carrying significant choice signals increases faster in the variable duration task.** The cumulative fraction of units with significant choice

1855 signals is plotted as a function of time aligned to dots onset for PMd. Solid line shows  
1856 the results for the fixed duration task and dashed line the variable duration task.  
1857 Shaded areas denote  $\pm$  SEM (across sessions). Data from both monkeys. **b)** Same as  
1858 **a)** for M1.  
1859 **c) Individual unit choice predictive activity is stable during dots presentation**  
1860 **and builds up slower in the fixed duration task.** Area under ROC traces for all  
1861 units recorded in one session in PMd. Traces we sorted by onset of significant choice  
1862 modulation during the dots presentation (one row for each unit). White solid lines  
1863 denote the separation of epochs (dots end, and go cue +200 ms); golden, magenta and  
1864 black dashed lines mark the dots onset, go cue and reach initiation, respectively.  
1865 Horizontal dashed gray line separates cells with significant choice modulation during  
1866 dots (above) from cells with significant choice modulation that only starts during the  
1867 delay period. Horizontal dashed white line separates the latter group from the  
1868 remainder of the population (below). Data from monkey F. **d)** Same as **c)** for M1.  
1869 **e) Individual unit choice predictive activity is stable during dots presentation**  
1870 **and builds up faster in the variable duration task.** Figure conventions as in **b)**.  
1871 Data from monkey F. **f)** Same as **e)** for M1.  
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**Figure 8 - Choice signal is robust and distributed across the population of cells in both areas and both tasks (pooled results across 2 monkeys).**

1882 **a) Choice signal is robust in the fixed duration task.** Average prediction accuracy  
1883 curves for PMd (green) and M1 (blue)  $\pm$  SEM (shaded areas) as a function of the  
1884 number of best units excluded for the fixed duration task. The unit dropping curves  
1885 were calculated for two separate time points: end of dots presentation (light shades)  
1886 and go cue presentation (dark shades) Curves were calculated for each session/area  
1887 separately and then averaged across sessions. The decay in performance is smooth,  
1888 demonstrating that the choice signal is distributed across many cells. As expected  
1889 from figure 2 a), the initial accuracy for the go cue period is higher than for the end  
1890 of dots.  
1891 **b) Choice signal is extremely robust in the variable duration task.** Same as **a)** for  
1892 variable duration task. The choice signal is even more robust in this task as evidenced

1893 by the very small decline in prediction performance (<10%) after dropping the 70 best  
1894 units. Figure conventions as in **a**). The end of dots and go cue coincide in this  
1895 version of the task so only one curve is shown for each area.  
1896